



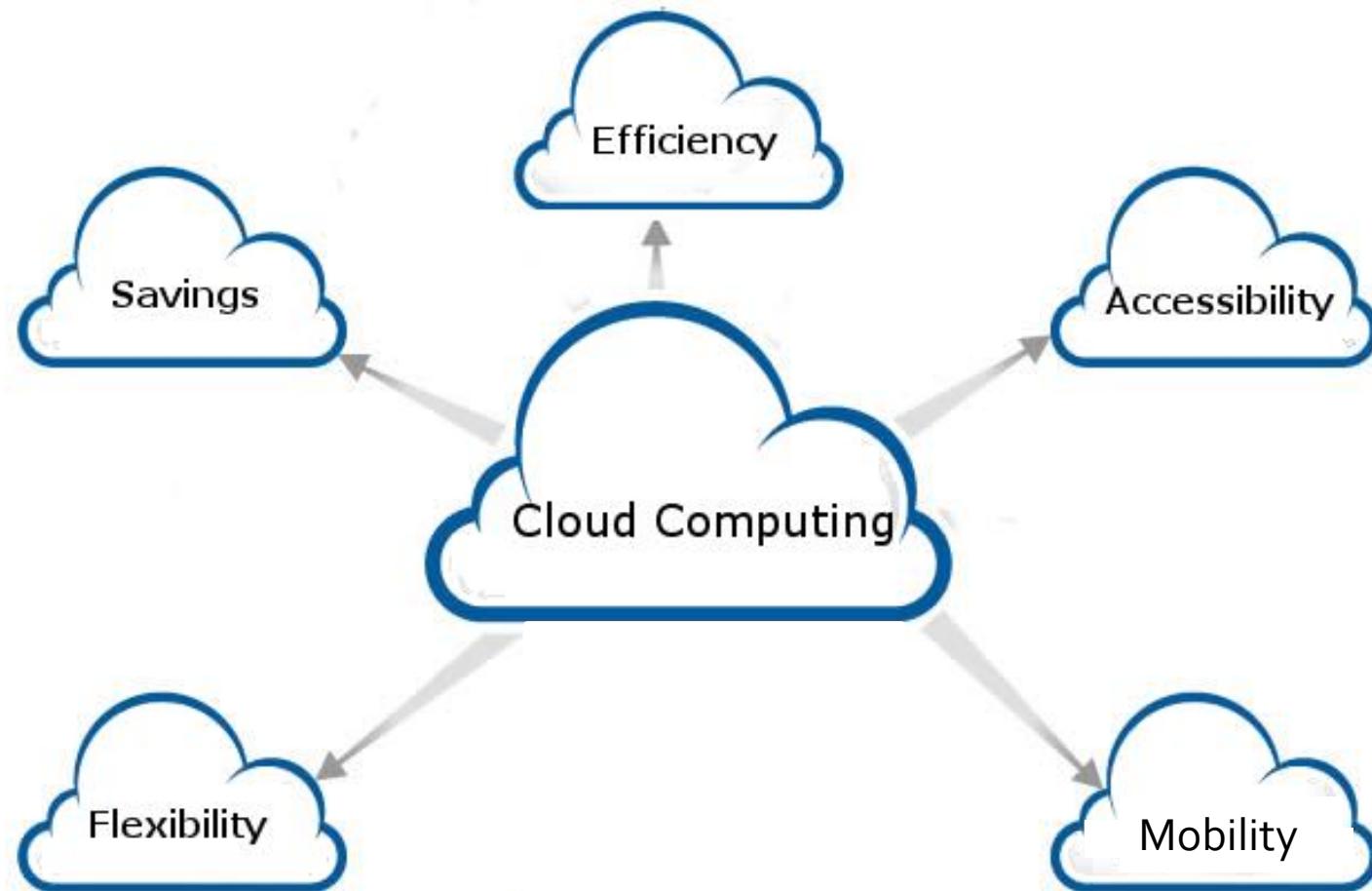
# Combinatorial Markets with Covering Constraints: Algorithms and Applications

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With Nikhil Devanur, Jugal Garg,  
Vijay V. Vazirani, and Sadra Yazdanbod

# Using servers hosted on the Internet to store, manage, and process data.



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IBM

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the hosting system

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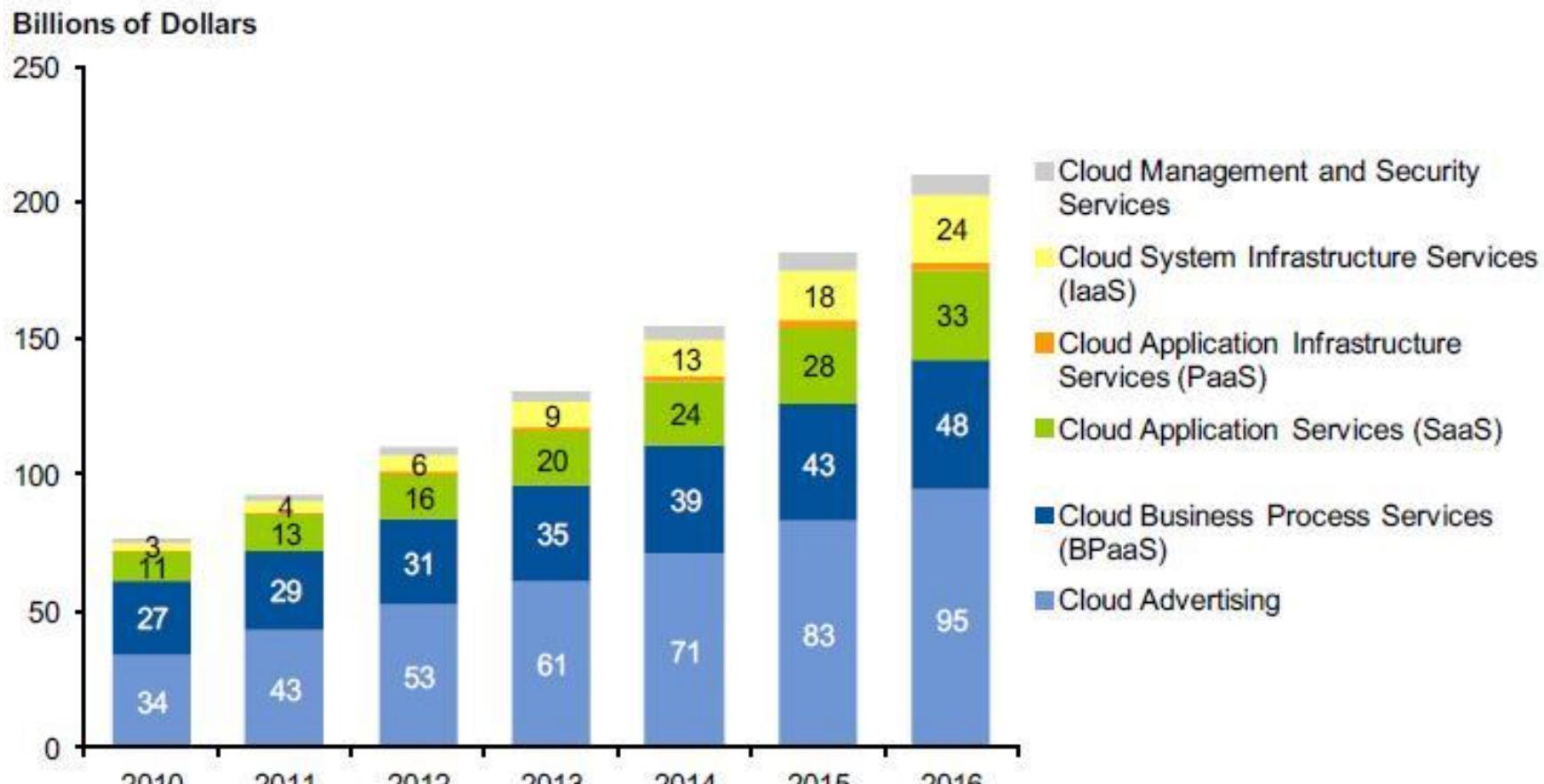
EMC<sup>2</sup>  
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## Public Cloud Services Market by Segment, 2010-2016



Source: Gartner (February 2013)

# Basic Problem

Resources: VM (virtual machine) configurations

*Covering constraints*

Each **customer wants to run a set of jobs** to finish within a budget. Wants to **finish ASAP**.

*Objective*

**Goal:** Set **prices** of resources over time and **allocate**

# Generalization



$p_1$



Agent  $i$ :

- Has money  $m_i$ .
- Covering constraints over goods.



⋮



$p_n$

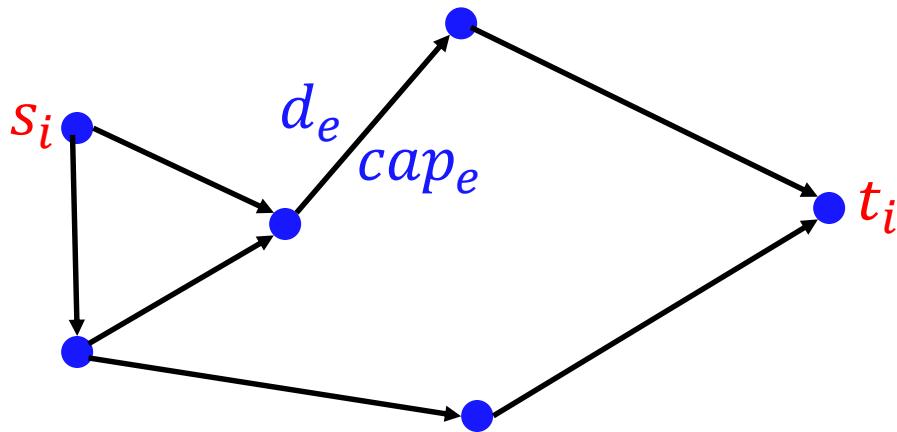


Agent demands bundle s.t.

1. Objective: Min cost
  - Good  $j$  costs  $d_{ij}$  per unit
2. Within budget & satisfies constraints

Equilibrium: Market clears

# More Applications: Network Flow



# Equilibrium Existence

**Not Always!**

**Strong Feasibility:** Every minimally feasible allocation for a subset of agents extends to all the agents.

**Theorem.** Equilibrium exists if the market satisfies strong feasibility.

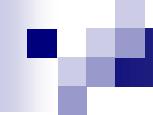
# Equilibrium Computation

**PPAD-hard!** [Rubinstein'17]

**Extensibility:** Every mincost allocation for a subset of agents can be extended to a mincost allocation to all.

**Theorem.** Equilibrium can be computed in polynomial-time if the market satisfies extensibility.

Includes cloud markets with arrivals and varying capacity of resources, network flow with series-parallel network, etc.

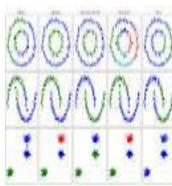
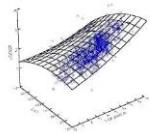


# Algorithm: Cloud (scheduling) market

Agent  $i$ :

Has money  $m_i$

Wants  $r_{ij}$  units of machine  $j$



Price:  $p_{jt}$

slots

1 2

Time  $t$

Agent demands bundle s.t.

:

1. Min delay-cost (flow-time)
  - Delay-cost of slot  $t$  is  $t$
2. Within budget & finishes jobs

 $r_{1j}$ s $r_{2j}$ s

⋮

Price:  $p_{jt}$  of good  $j$  in time slot  $t$

Agent  $i$  demands  $f_{ijt}$  s.t.

1. Covering const.
2. Within budget
3. Min delay-cost

$$\begin{aligned} &: \sum_t f_{ijt} \geq r_{ij}, \forall j \\ &: \sum_{j,t} p_{jt} f_{ijt} \leq m_i \\ &: \min: \sum_{j,t} t f_{ijt} \end{aligned}$$

Optimal bundle LP

Equilibrium: Market clears

$\forall (j, t)$ , Aggregate demand  $\leq 1$ .

If less than 1, then  $p_{jt} = 0$

# Equilibrium Characterization

For each good  $j$

1. Price is decreasing over time

- If  $p_{jt} < p_{j(t+1)}$  then no one buys good  $j$  in slot  $(t+1)$

2. Difference in price is decreasing

$p_{jt}$ : Price of good  $j$  in slot  $t$

$f_{ijt}$ : Agent  $i$ 's demand

$\min: \sum_{j,t} t f_{ijt}$

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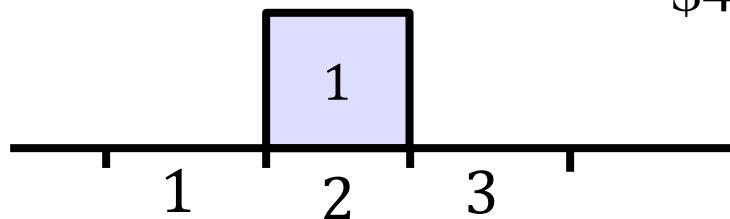
$f_{ijt}$ : Agent  $i$ 's demand

$\min: \sum_{j,t} t f_{ijt}$

$$\begin{array}{ccc} p_1 & p_2 & p_3 \\ 6 & 4 & 0 \end{array}$$

Cost: 2

$$2 < 4$$



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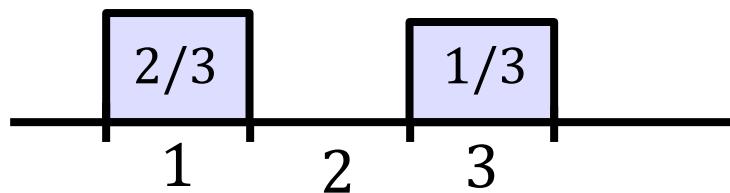
$f_{ijt}$ : Agent  $i$ 's demand

$$\min: \sum_{j,t} t f_{ijt}$$

Cost:  $\frac{2}{3} + 1 < 2$

$$\begin{array}{ccc} p_1 & p_2 & p_3 \\ 6 & 4 & 0 \end{array}$$

$$2 < 4$$



# Equilibrium Characterization

For each good  $j$

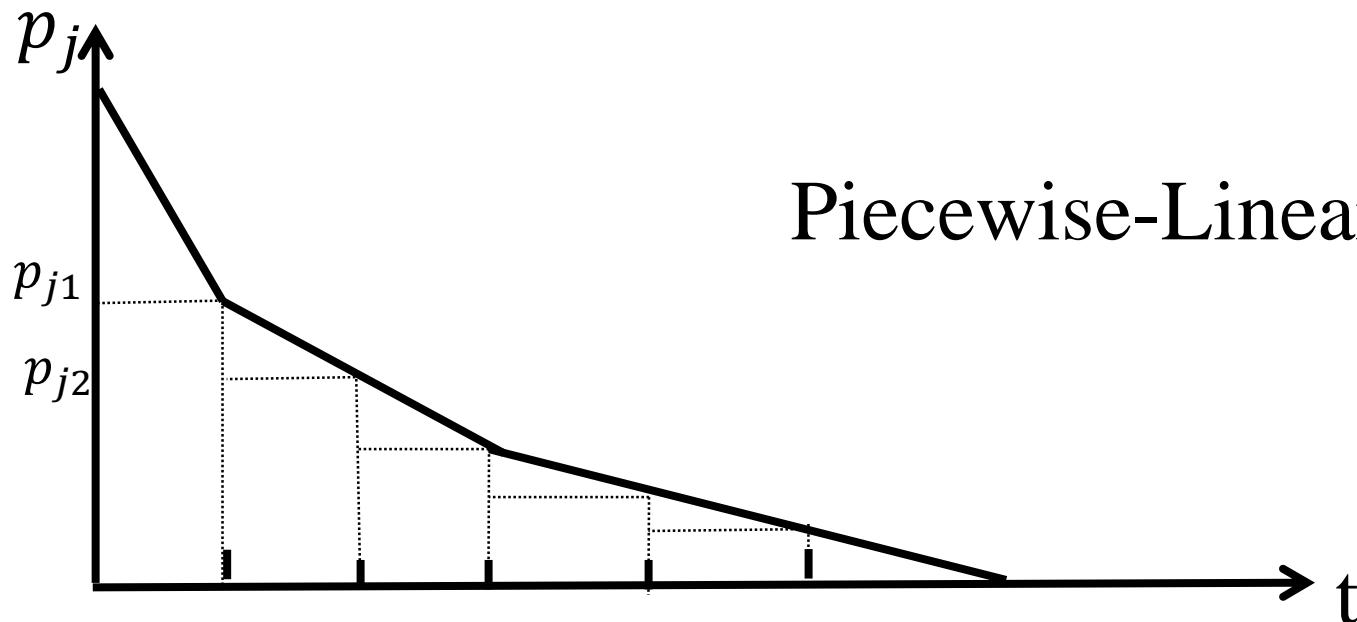
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$\min: \sum_{j,t} t f_{ijt}$



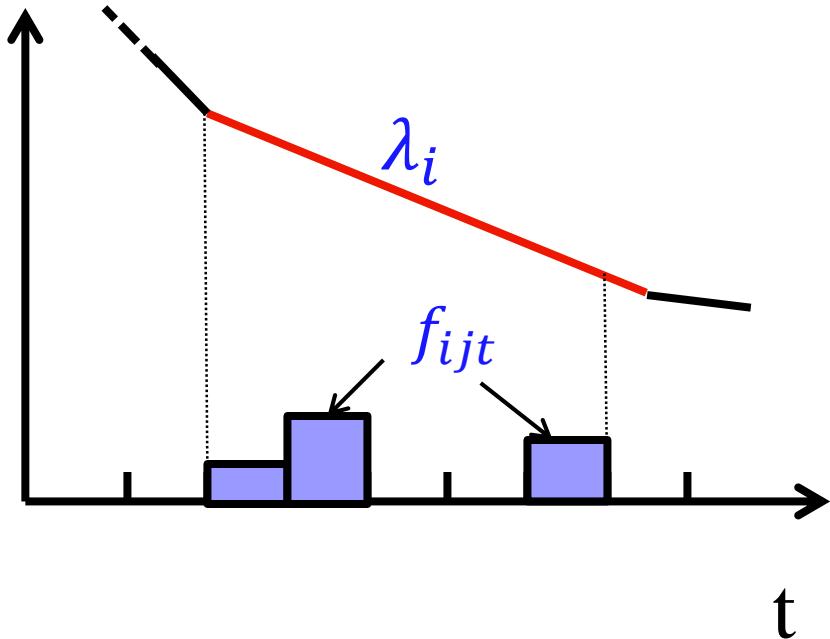
# Equilibrium Characterization

For each agent  $i$ : (1) delay cost, (2) monetary cost.

Optimal bundle LP  $\xrightarrow{\text{KKT}}$   $t\lambda_i + p_{jt}$  **perceived cost**

For each good: Buy only where perceived cost is minimum.

Lemma:



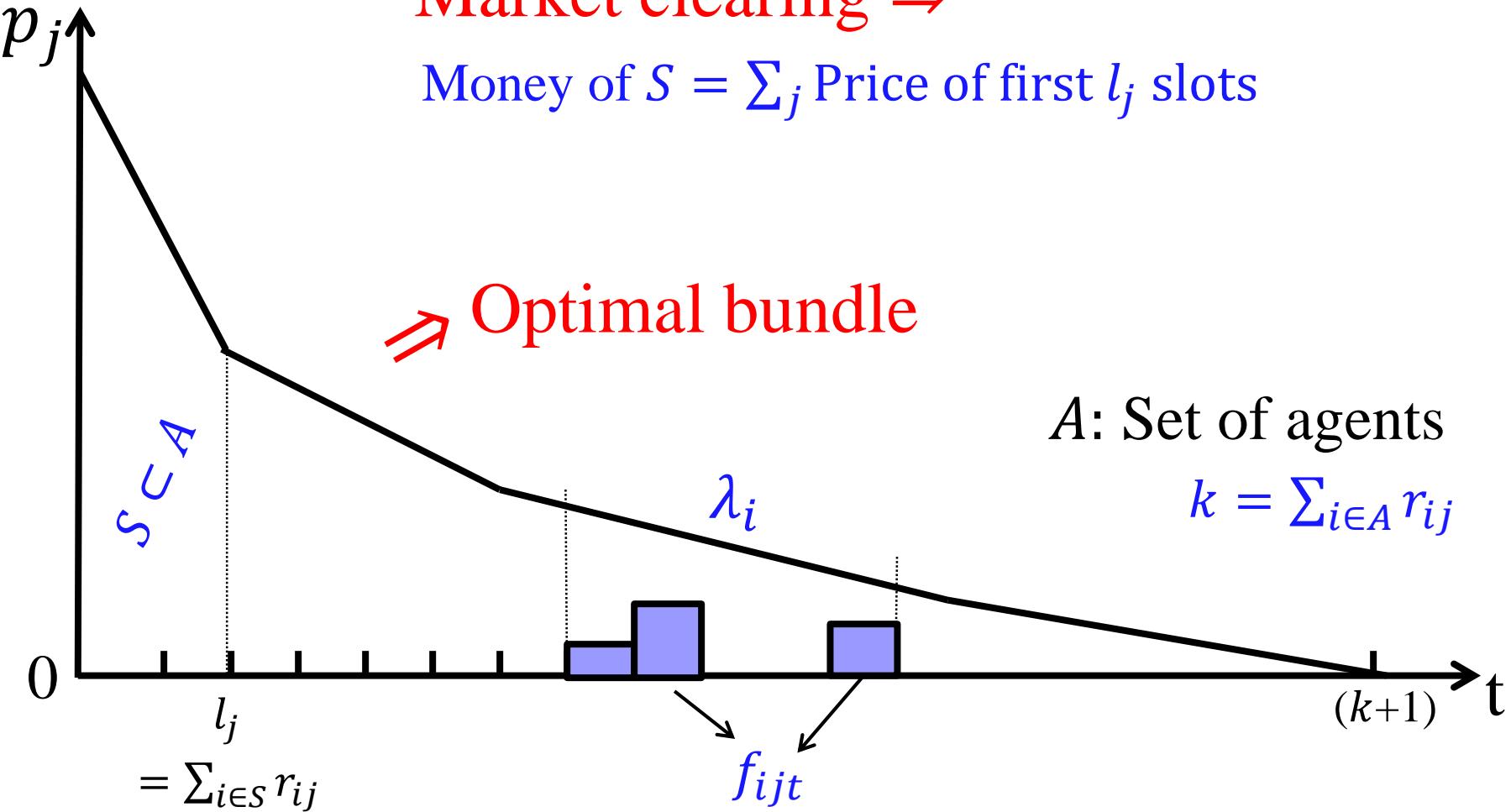
**Note:**  $\lambda_i$  common across goods.

# Equilibrium Characterization

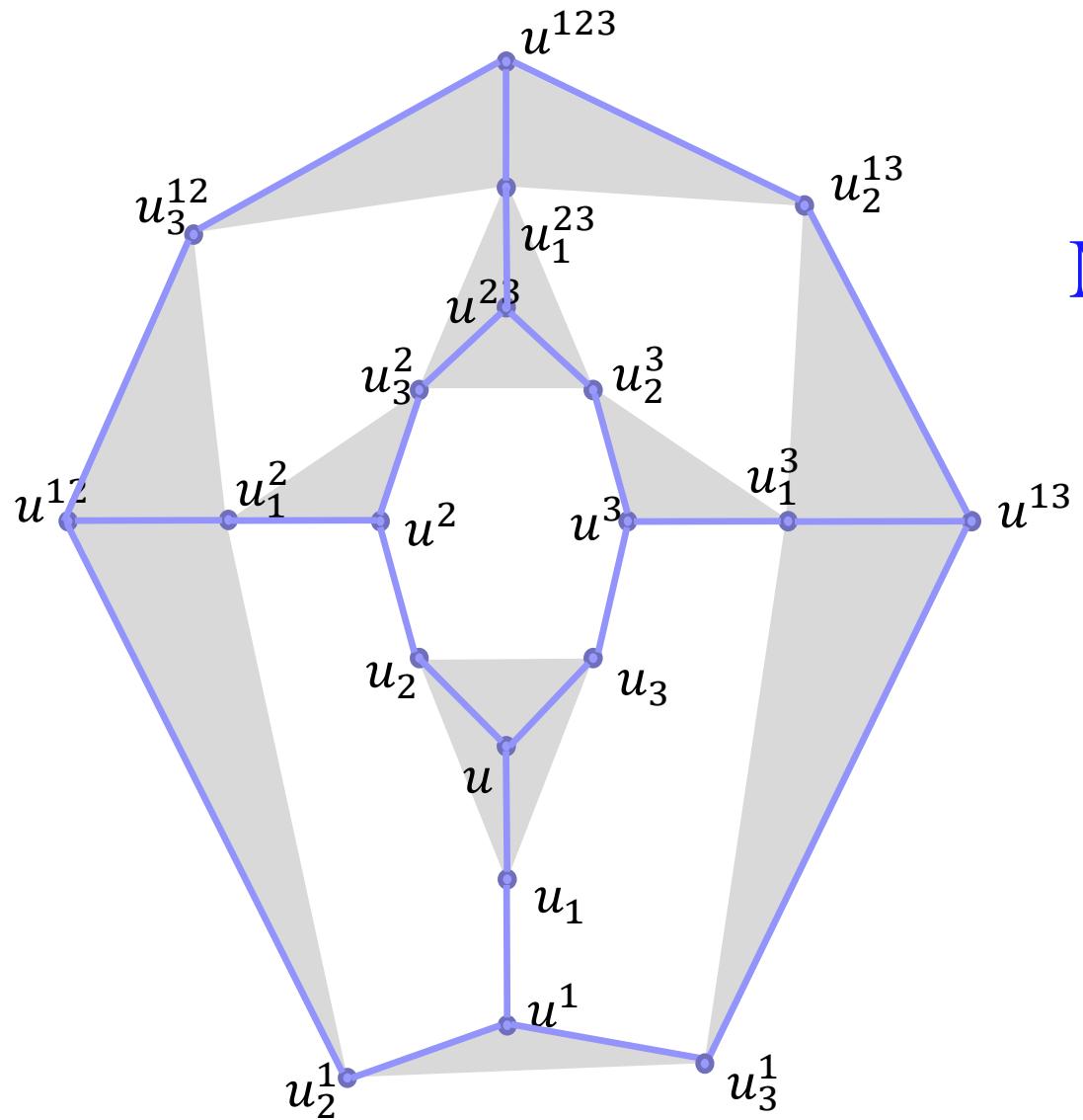
each good  $j$ :

Market clearing  $\Rightarrow$

Money of  $S = \sum_j$  Price of first  $l_j$  slots



# Non-Convex Equilibria

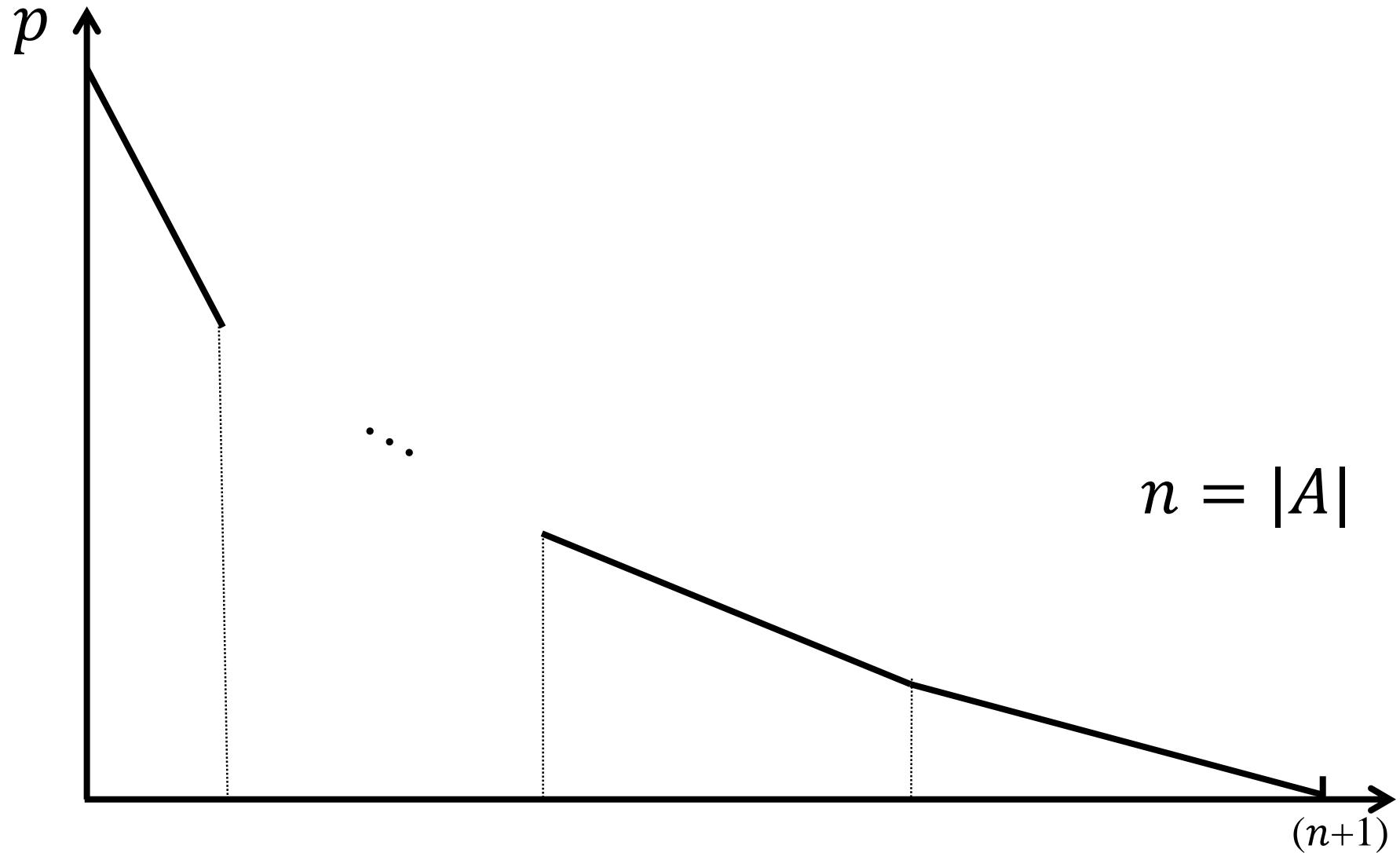


Market with 6 agents  
and 1 good

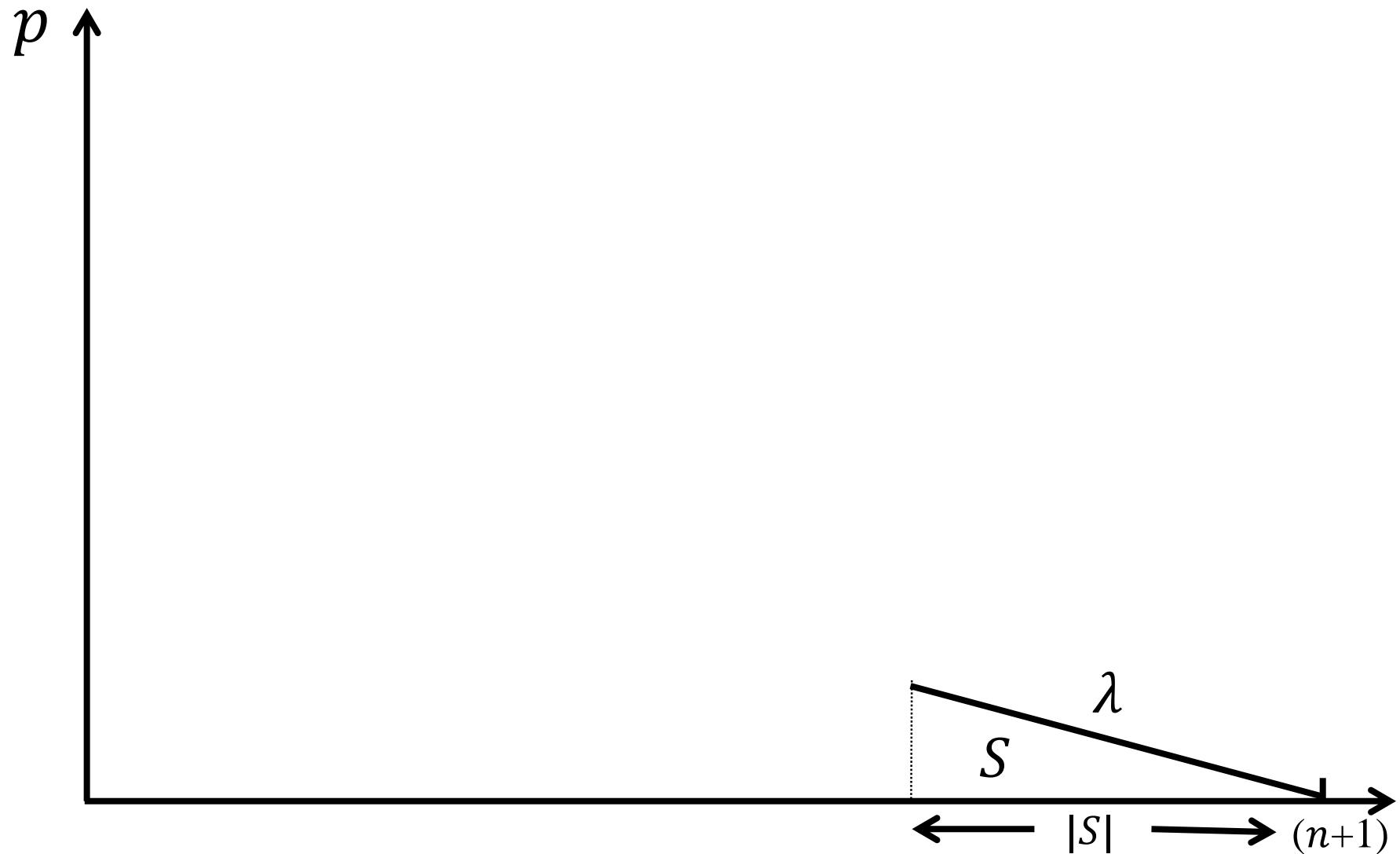
# Algorithm: Single good case

$r_i=1$  for each agent  $i$

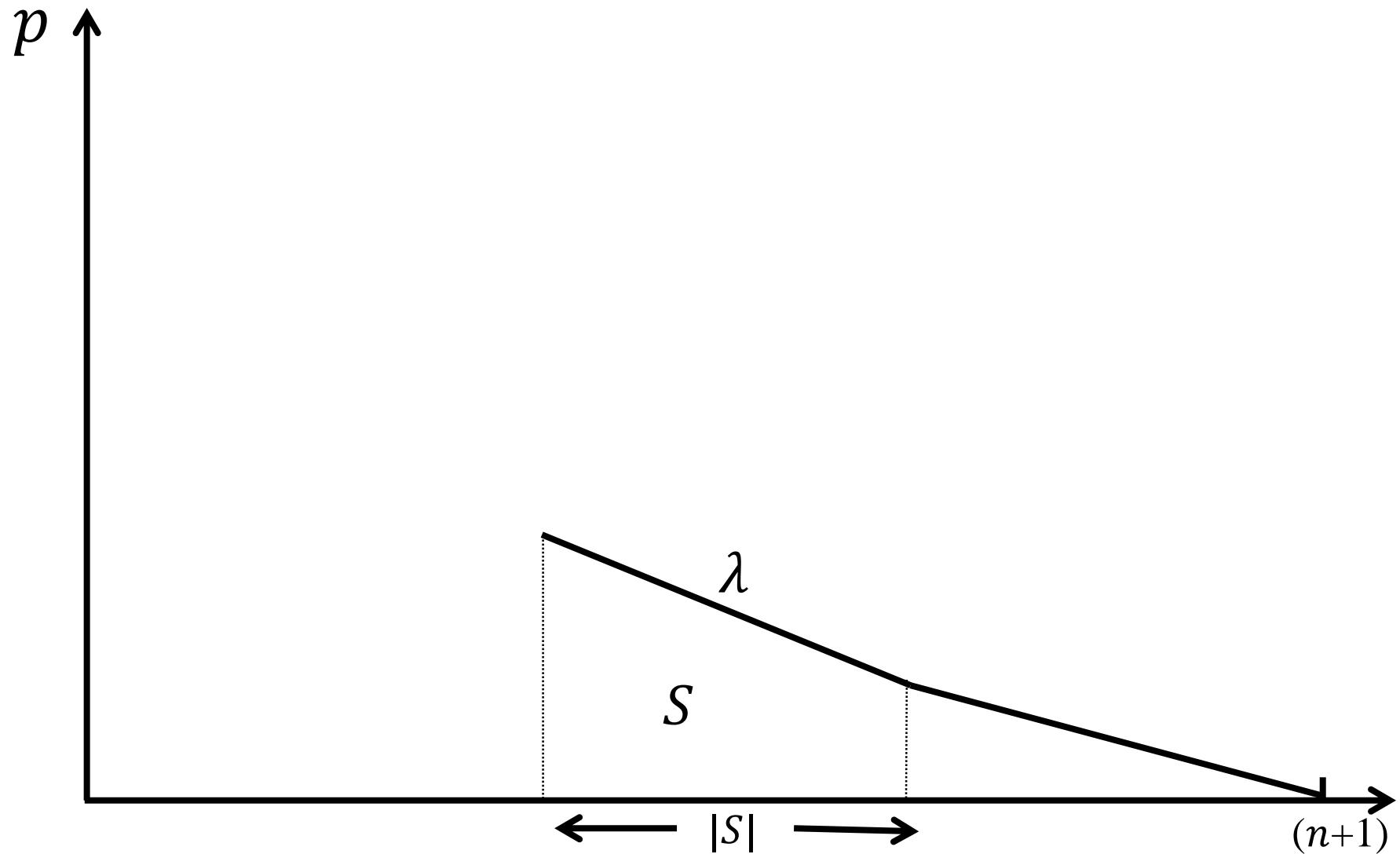
# Algorithm



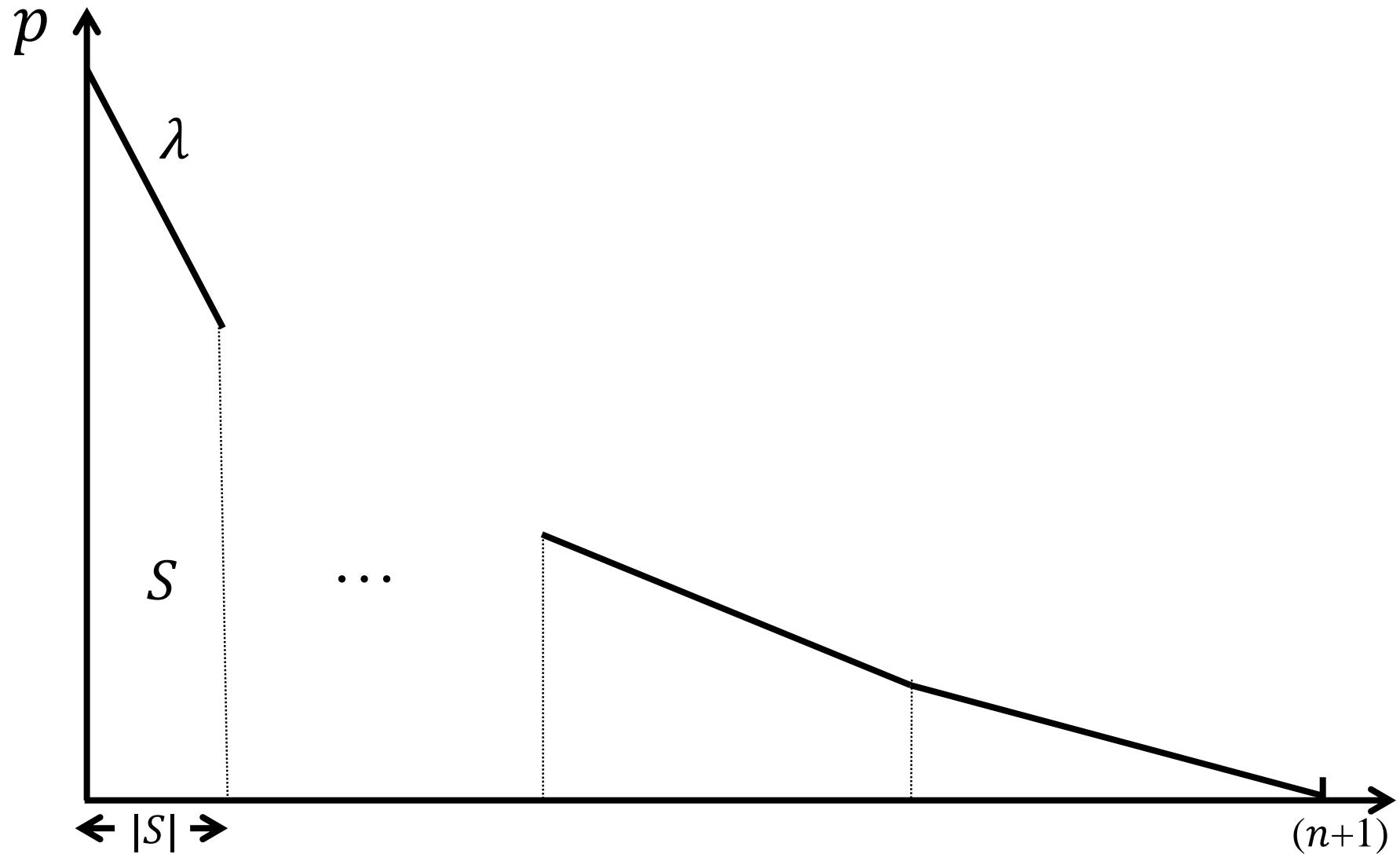
# Algorithm



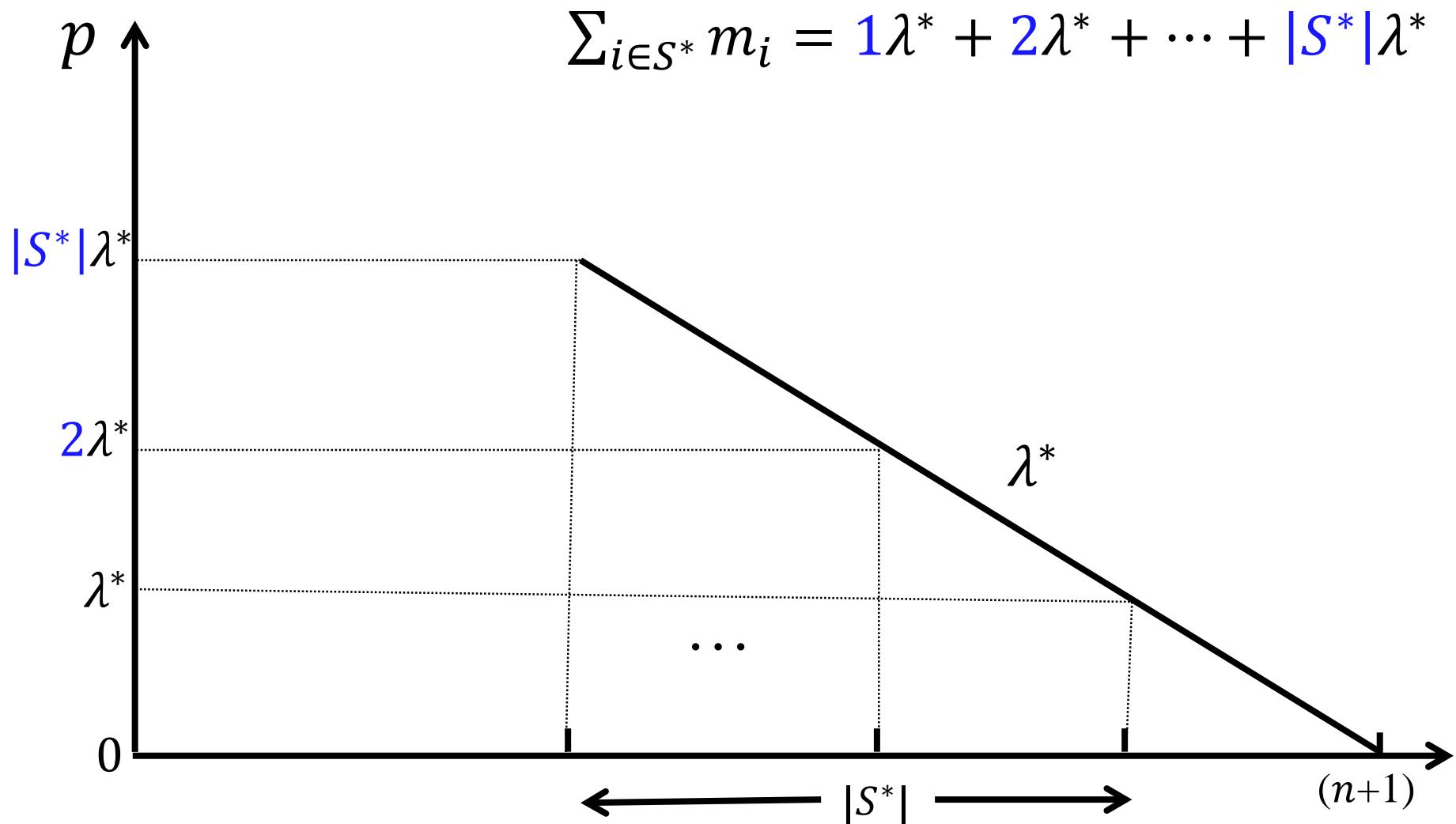
# Algorithm



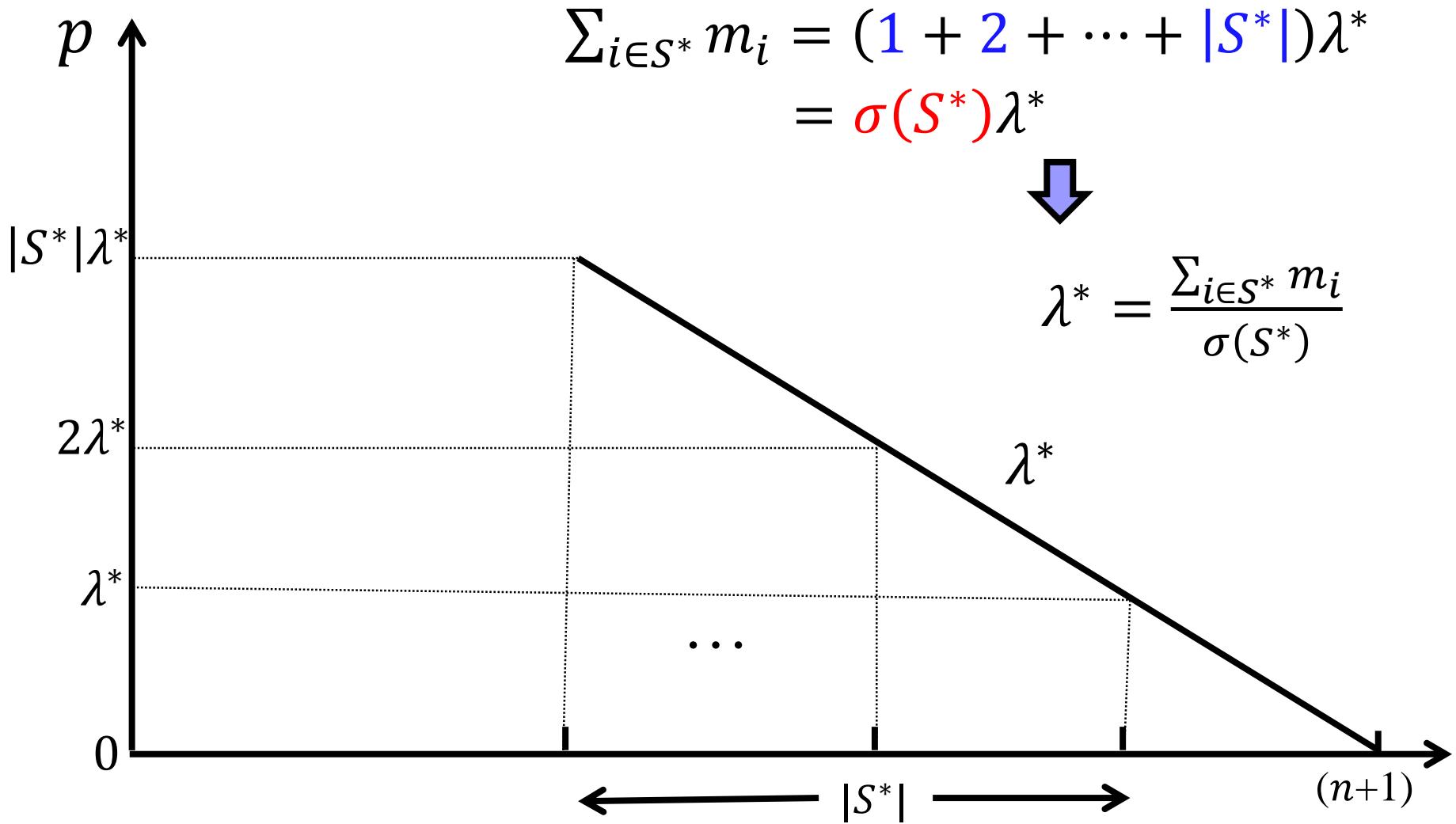
# Algorithm



# Algorithm: Last segment



# Algorithm: Last segment



Last segment: Find  $\lambda^*, S^*$

$$\lambda_{S^*} = \lambda^*$$

Want:  $\forall S, \lambda_{S^*} \leq \lambda_S$

$$\lambda_S \stackrel{\text{def}}{=} \frac{\sum_{i \in S} m_i}{\sigma(S)}$$

$$S^* = \operatorname{argmin}_{S \subseteq A} \lambda_S$$

$$\lambda^* = \frac{\sum_{i \in S^*} m_i}{\sigma(S^*)}$$

**Exponentially many sets!**

Last segment: Find  $\lambda^*, S^*$

$$\forall S, \quad \lambda_S \left( = \boxed{\frac{\sum_{i \in S} m_i}{\sigma(S)}} \right) \geq \lambda^* = \lambda_{S^*}$$

$$\begin{aligned} \forall S, \sum_{i \in S} m_i - \lambda^* \sigma(S) &\geq 0 \\ &= 0 \text{ if } S = S^* \end{aligned}$$

$$S^* = \boxed{\operatorname{argmin}_{S \subseteq A} \sum_{i \in S} m_i - \lambda^* \sigma(S)}$$

Given  $\lambda^*$

Polytime!

Sub-modular function

How to find  $\lambda^*$ ?

Binary search!

Last segment: Find  $\lambda^*, S^*$

$$\forall S, \quad \lambda_S \left( = \frac{\sum_{i \in S} m_i}{\sigma(S)} \right) \geq \lambda^* = \lambda_{S^*}$$

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$$S^* = \operatorname{argmin}_{S \subseteq A} \sum_{i \in S} m_i - \lambda^* \sigma(S) \stackrel{\text{def}}{=} g(\lambda^*)$$

How to find  $\lambda^*$ ?

Binary search!

Last segment: Find  $\lambda^*, S^*$

$$\forall S, \quad \lambda_S \left( = \frac{\sum_{i \in S} m_i}{\sigma(S)} \right) \geq \lambda^* = \lambda_{S^*}$$

$$\forall S, \sum_{i \in S} m_i - \lambda^* \sigma(S) \geq 0$$

How to find  $\lambda^*$ ?

$$g(\lambda^*) = 0$$

Binary search!

Sub-modular minimization

Last segment: Find  $\lambda^*, S^*$

$$\forall S, \quad \lambda_S \left( = \frac{\sum_{i \in S} m_i}{\sigma(S)} \right) \geq \lambda^* = \lambda_{S^*} > \lambda$$

$$\forall S, \sum_{i \in S} m_i - \lambda \sigma(S) > 0 \quad \text{for } \lambda < \lambda^*$$

$$g(\lambda) > 0$$

How to find  $\lambda^*$ ?

$$g(\lambda^*) = 0$$

Binary search!

Sub-modular minimization

Last segment: Find  $\lambda^*, S^*$

$$\forall S, \quad \lambda_S \left( = \frac{\sum_{i \in S} m_i}{\sigma(S)} \right) \geq \lambda^* = \lambda_{S^*}$$

$$\sum_{i \in S^*} m_i - \lambda \sigma(S^*) < 0 \quad \text{for } \lambda > \lambda^* = \frac{\sum_{i \in S^*} m_i}{\sigma(S^*)}$$
$$g(\lambda) < 0$$

$$\text{for } \lambda > \lambda^* \quad g(\lambda) < 0$$

$$\text{for } \lambda < \lambda^* \quad g(\lambda) > 0$$

$$g(\lambda^*) = 0$$

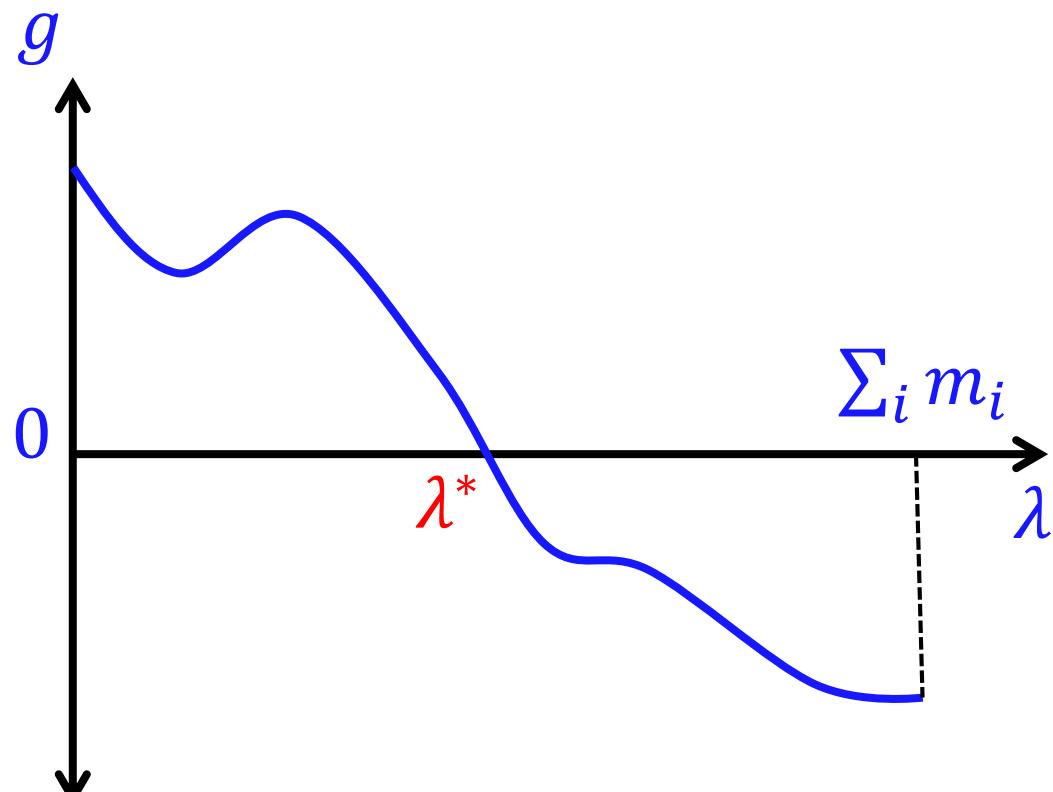
How to find  $\lambda^*$ ?

Binary search!

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Last segment: Find  $\lambda^*, S^*$

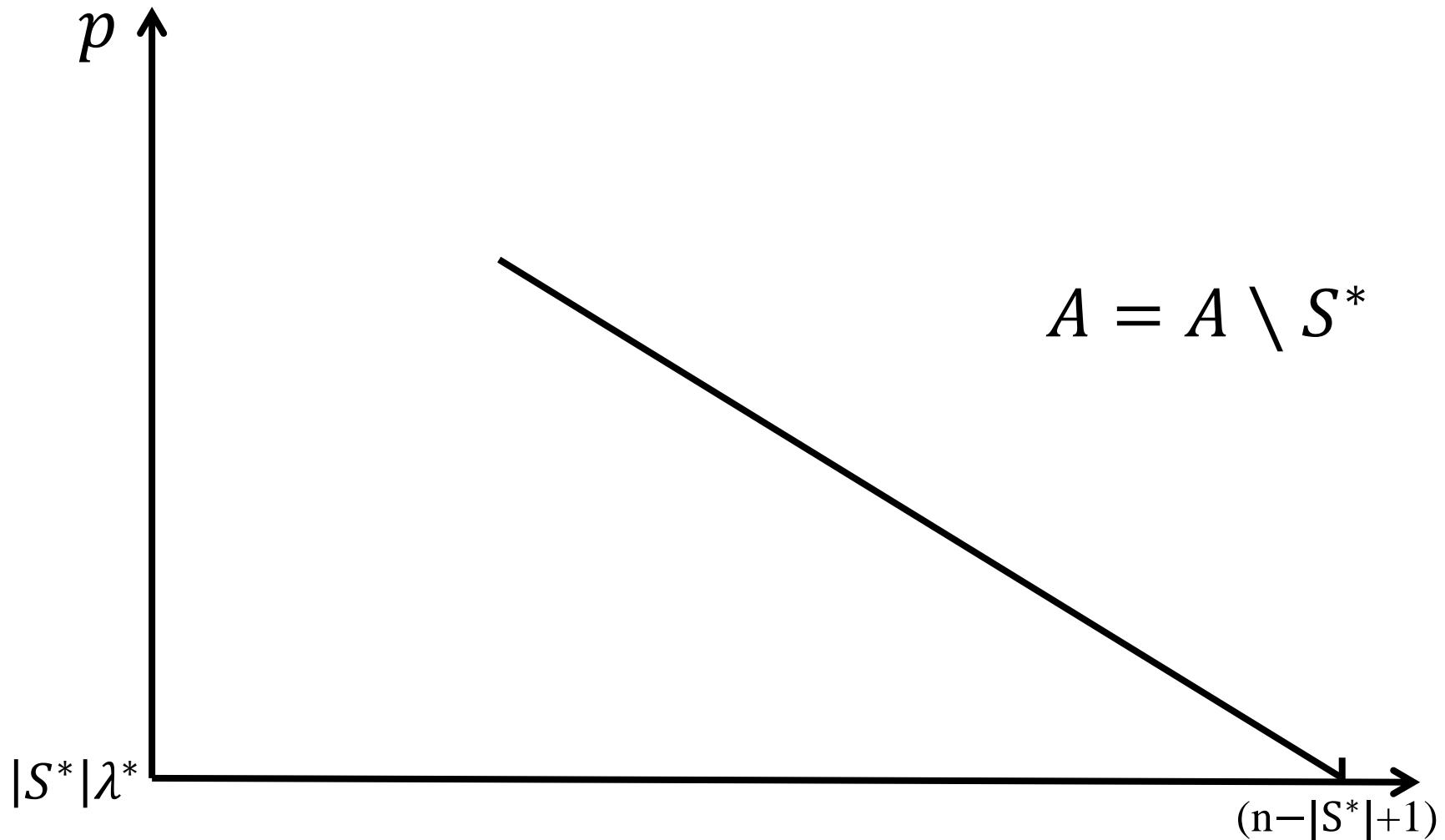
$$\forall S, \quad \lambda_S \left( = \frac{\sum_{i \in S} m_i}{\sigma(S)} \right) \geq \lambda^* = \lambda_{S^*}$$



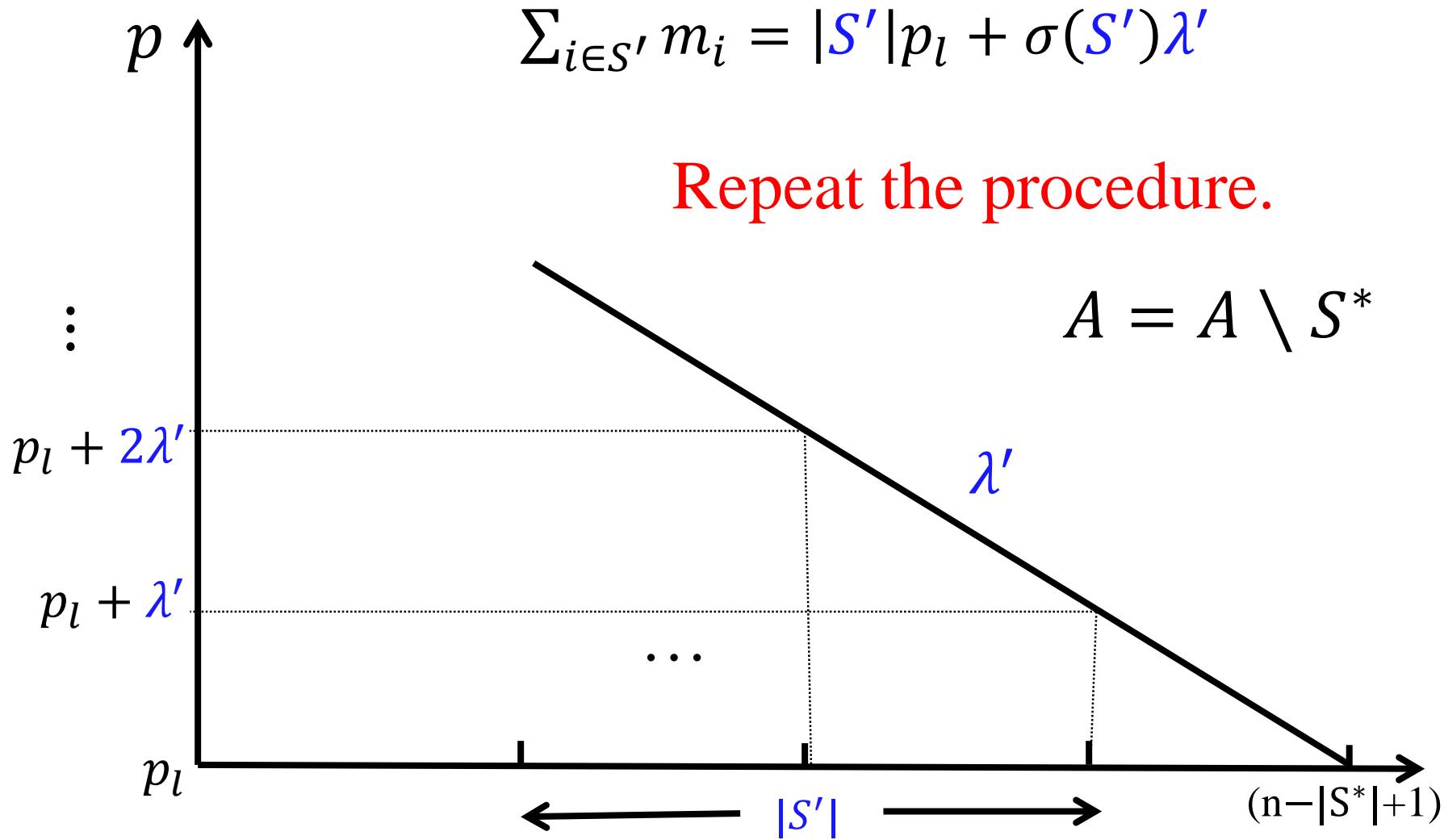
for  $\lambda > \lambda^*$   $g(\lambda) < 0$   
for  $\lambda < \lambda^*$   $g(\lambda) > 0$   
 $g(\lambda^*) = 0$

Binary search!

# Algorithm: **Second** last segment



# Algorithm: **Second** last segment



# Algorithm

$p_l = 0, A' = A$

**While**  $A' \neq \emptyset$

$[S, \lambda] = \text{Find-Last-Segment}(p_l, A')$

Store  $(S, \lambda)$

$p_l = p_l + |S|\lambda; \quad A' = A' \setminus S$

**General markets:** Parameterized LP with  $(\lambda_1, \dots, \lambda_n)$  as parameters + submodular optimization

**Major Challenges:** Monotonic prices, hold payments of allocated agents, existence of final allocation.

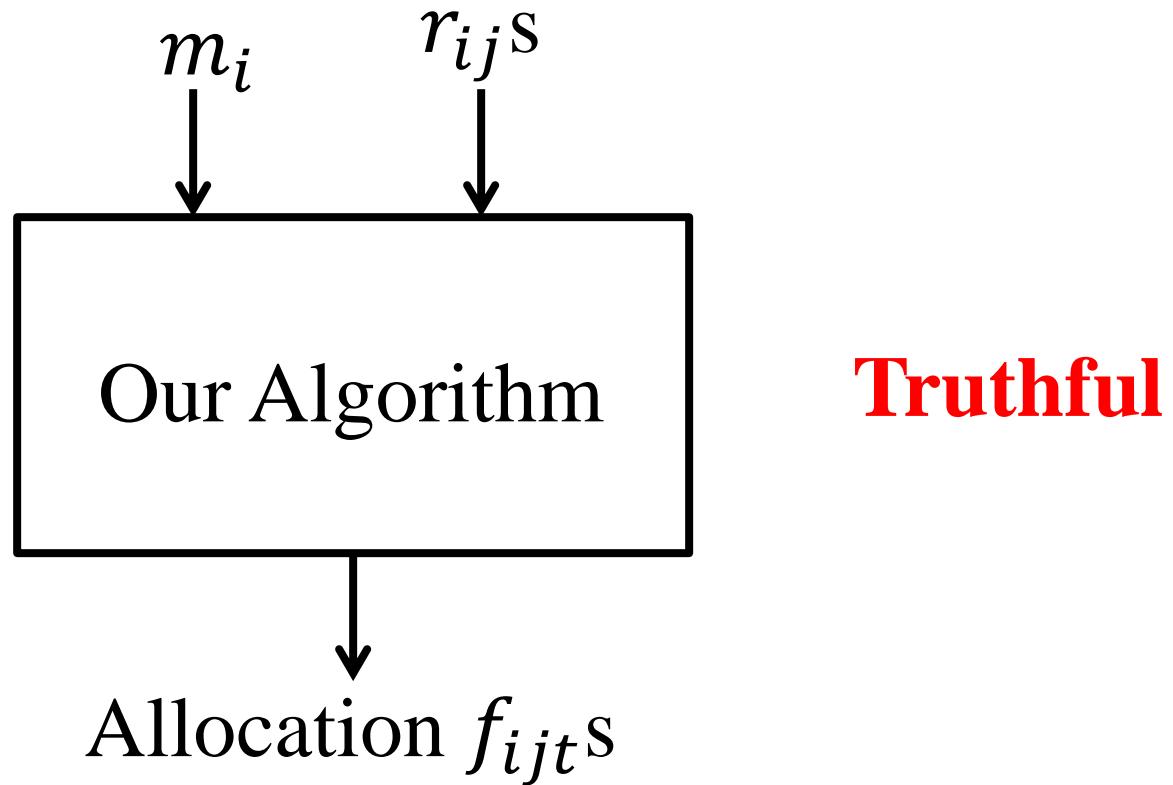
# Extensions (Scheduling market)

- Multiple goods and arbitrary requirements
- Arbitrary monotonic delay cost
- Arbitrary arrivals of agents
- Arbitrary capacity of resources across time
- Etc.

# Fairness Properties

- Pareto-optimal allocation.
- Envy-free
- Every buyer gets at least her “fair share”
  - The allocation Pareto dominates  $\frac{m_i}{\sum_k m_k}$ -share allocation.

# Algorithm: A Mechanism (scheduling)



# Quasi-Linear: delay-cost + $\eta_i$ payment

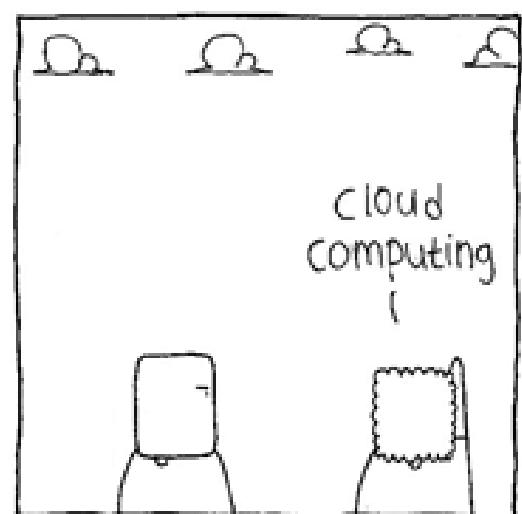
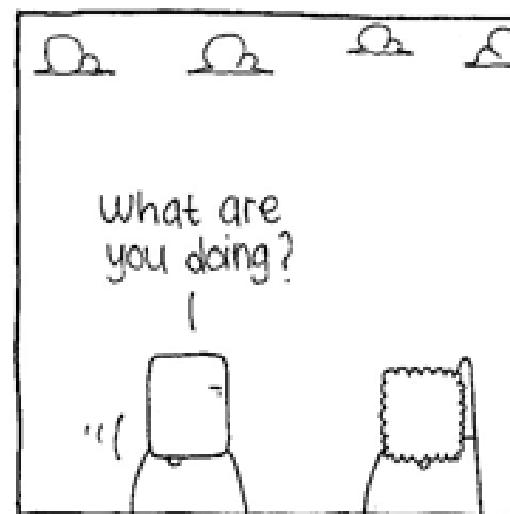
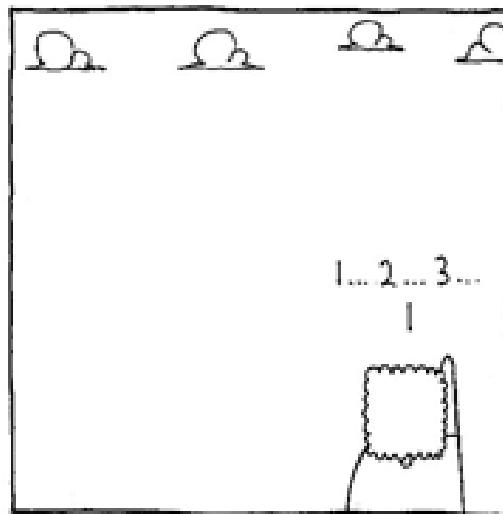
**Theorem:** There is no truthful, Pareto optimal, and anonymous auction, for the case of a single good and two agents.

Uses Dobzinski, Lavi, Nisan (2012)  
construction.

# Open Problems.

- Efficient algorithm for other sub-classes
- Online setting
- Discrete goods
- ...

## Cloud Computing



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**THANK YOU**



# Images Curtsey

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