Bayesian Decision Flow Diagrams

An Agent Based Modeling Technique for Combining Domain Expert Knowledge and Learning From Data

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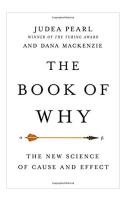
ICTS - TBMI 2018

Bayesian Decision Flow Diagrams (BDFD)

- A graphical method for describing complex agent-based models
- Combines:
 - Modeling prowess of Bayesian networks
 - Expressiveness of flow charts/flow diagrams
- Can utilize both:
 - Domain expert knowledge for system modeling
 - Learning individual decision models from data
- Can be used to express causal assumptions
 - Facilitates explainability of observed data
 - Facilitates answering of counterfactual queries

Analysis and Modeling for Causality

- Key objective for modeling
 - Answering "why", questions of explainability
 - Answering "what-if", counter factual questions
 - Answering causal questions
- ▶ No matter the magnitude of observational data
 - "Correlation is not causation"
- ▶ Randomized control trails are not always feasible
- Causal models are the next best alternative

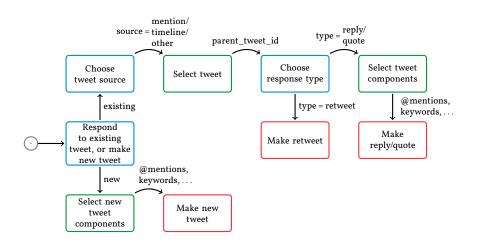


The Twitter Simulation Problem

- ▶ Model a subpopulation of Twitter users
- Agents are Twitter users
- Discrete time simulation
- Every timestep users generate tweets
 - Make new tweet
 - Respond to existing tweet: retweet, reply, quote
- ▶ Output: An ordered sequence of tweets

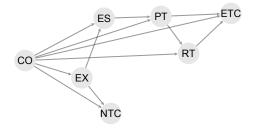


Niobe: A Twitter BDFD model



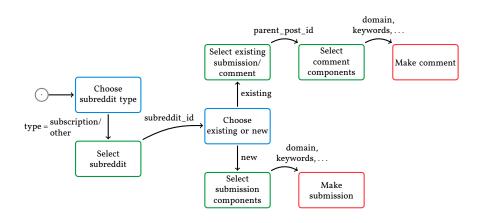
Context: user ID, current time, all previous tweets

Niobe: A Twitter BDFD model (BayesNet)



CO: Context, EX: Existing or new, ES: Existing tweet source NTC: New tweet components, PT: Parent tweet, RT: Response type ETC: Existing tweet response components

Persephone: A Reddit BDFD model



Context: user ID, current time, all previous submissions and comments

Learning in BDFD (Niobe) setup

- Training data generation
 - For given tweet, find paths that Niobe can take to generate it
 - ▶ For each path, compute likelihood of taking path
 - Randomly select one path, with probability proportional to likelihood
 - ▶ For every decision node on path, compute features and label
 - Append features and label to decision node's training data
- Individual model training
 - Train the individual models of decision nodes independently

Practical Concerns

- Scaling issues caused due to big data
- Dependence on context makes computation sequential
- Workaround
 - Control time granularity of simulation
 - Assumption: Agents can compute their actions independently, within a single timestep
 - Allows for bulk synchronous parallel task decomposition
- The Matrix ABM platform
 - ► Takes care of synchronization and orchestration

Bayesian Decision Flow Diagrams (BDFD)

- ► A graphical method for describing complex agent-based models
- Can utilize both:
 - Domain expert knowledge for system modeling
 - Learning individual decision models from data
- Can be used to express causal assumptions
- ▶ BDFD is still work in progress

Inference Problems for Graphical Dynamical Systems

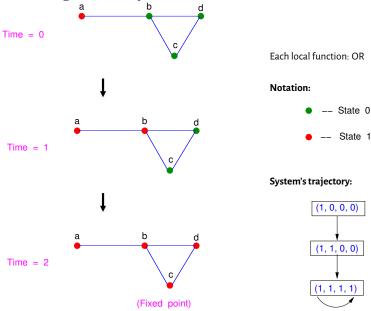
Graphical Dynamical Systems: Basics

Components of a **Graphical Dynamical System** S:

- \blacktriangleright An underlying (undirected or directed) graph G(V, E).
- ▶ **Nodes:** Agents in the network.
- **Edges:** Local interactions among the agents.
- A state value (0 or 1) for each node.
- ➤ A Boolean (deterministic or probabilistic) local transition function for each node specifying how the next state of a node depends on its current state and those of its neighbors.
- ▶ **Update mechanism: synchronous**. (Other possibilities: sequential, block sequential.)

Terminology: Synchronous Dynamical System (SyDS)

An Example of a SyDS and its Time Evolution



Some Definitions

- **Configuration** at time t: Vector specifying the state of each node at time t.
- **Successor** of a configuration \mathcal{C} : The configuration that **immediately follows** \mathcal{C} in time evolution.

Inference Problem: (General)

Given a **partially specified** SyDS S', infer the other parts of S'.

Inference problem considered: Given the underlying graph of a SyDS \mathcal{S} and the concept class for the local functions, infer the local functions.

Inference Modes and Classes of Local Functions

Passive mode: Use observations (e.g., fixed points, partial trajectories) to carry out inference.

Active mode: Interact with the system through **queries** to carry out inference. (Each query q specifies a configuration and the system's response is the **successor** of q.)

Classes of local functions considered:

- Deterministic threshold functions
- Probabilistic threshold functions
- Edge probabilities in the independent cascade model

Representative Results

- Efficient algorithms for inferring deterministic threshold functions given a collection of trajectories.
 [Adiga et al., TCS 2017 and CIAA 2015].
- ► Efficient algorithms for inferring deterministic and probabilistic threshold functions using near-minimal number of queries.
 [Adiga et al., AAAI 2018 and Complex Networks 2018].
- ➤ An efficient algorithm for inferring the edge probabilities for the independent cascade model approximately using near-minimal number of queries. [Adiga et al., CIKM 2018]

List of Group's Papers on Inference

- A. Adiga et al., "Using Active Queries to Learn Local Stochastic Behaviors in Social Networks", Proc. 7th Intl. Conf. on Complex Networks and Their Applications, Dec. 2018.
- A. Adiga, et al., "Inferring Probabilistic Contagion Models Over Networks Using Active Queries", Proc. CIKM 2018, Oct. 2018, pp. 377–386.
- A. Adiga, et al., "Inferring Users' Choice Functions in Networked Social Systems Through Active Queries", Conf. Notes, COMSOC-2018, June 2018, 19 pages.
- A. Adiga et al., "Learning the Behavior of a Dynamical System Via a '20 Questions' Approach", Proc. AAAI-2018, Feb. 2018, pp. 4630–4637.
- ▶ A. Adiga, et al., "Inferring the Local Transition Functions of Discrete Dynamical Systems from Observations of System Behavior", *Theo. Comp. Sci.*, Vol. 679, 2017, pp. 126–144.
- ▶ A. Adiga, et al., "Complexity of Inferring Local Transition Functions of Discrete Dynamical Systems", *Proc. CIAA* 2015, Lecture Notes in CS, Vol. 9223, Aug. 2015, pp. 21–34.

Thanks! parantapa@virginia.edu

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