

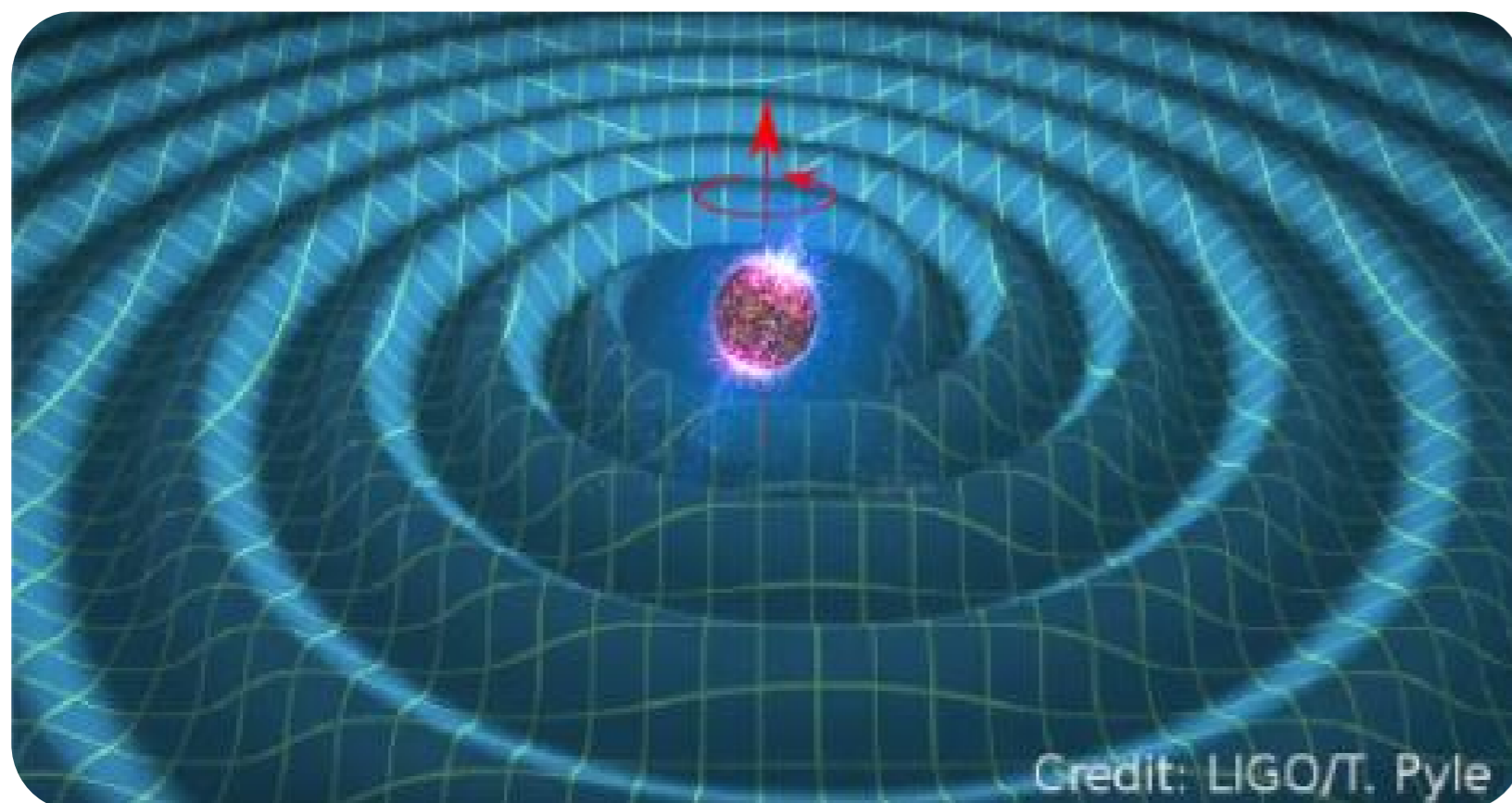
# Continuous Waves – data analysis

David Keitel (IAC3 / UIB)



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de les Illes Balears

**IAC3** Institute of Applied Computing  
& Community Code.

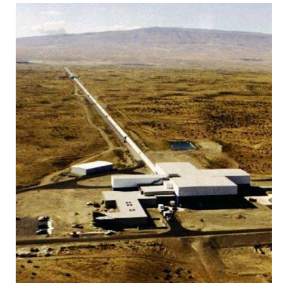
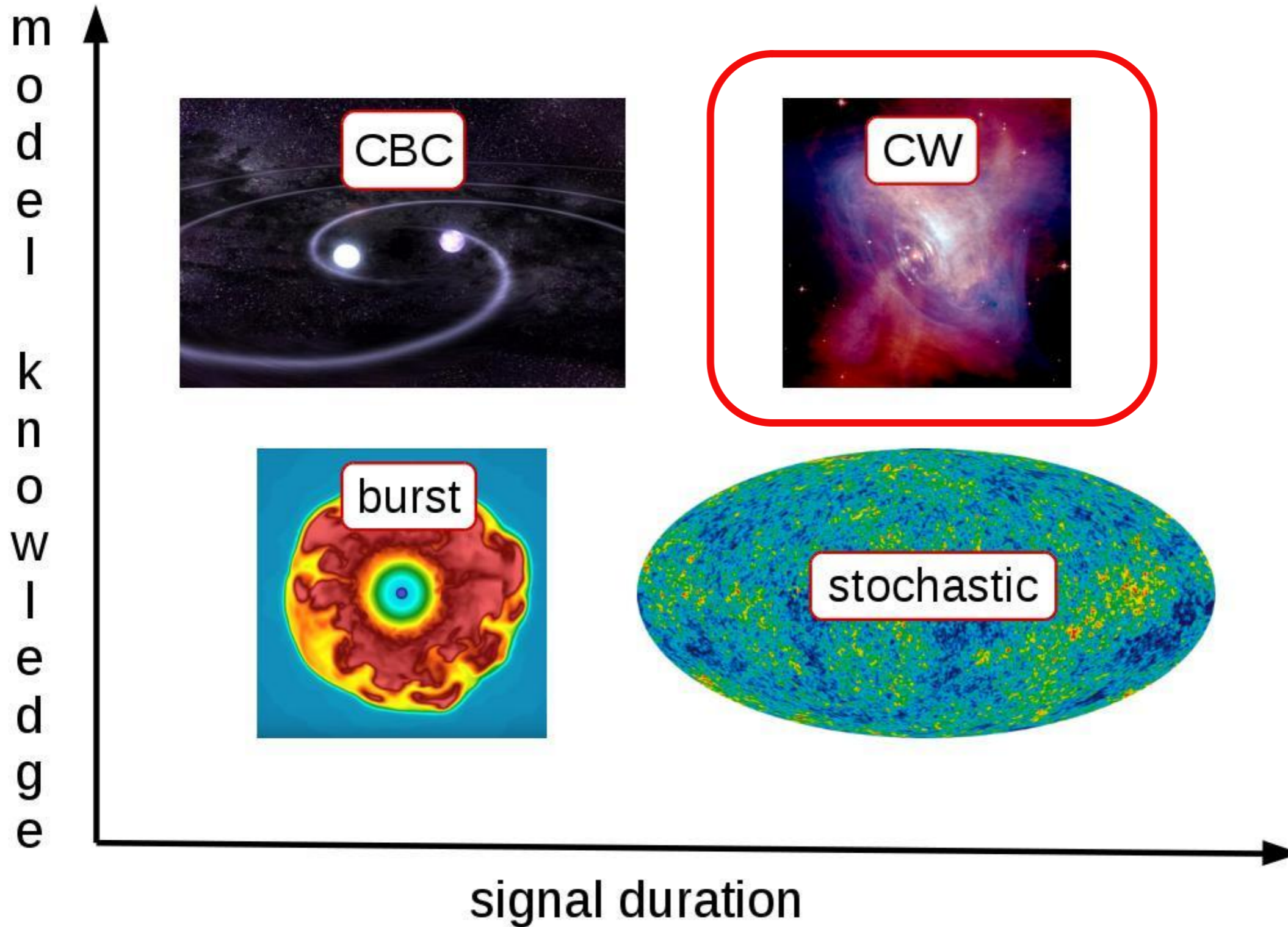


Credit: LIGO/T. Pyle



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# beyond CBCs: GW signal types (for LVK network)



# a brief review of (recent) reviews



universe

[2019]



Review

## Continuous Gravitational Waves from Neutron Stars: Current Status and Prospects

Magdalena Sieniawska \* and Michał Bejger

## Chapter 1

## Handbook of Gravitational Wave Astronomy: Isolated Neutron Stars [2020]

Brynmor Haskell and Kai Schwenzer



universe

[2021]



Review

## Search Methods for Continuous Gravitational-Wave Signals from Unknown Sources in the Advanced-Detector Era

Rodrigo Tenorio \* , David Keitel and Alicia M. Sintes



galaxies

[2022]

Review

## Status and Perspectives of Continuous Gravitational Wave Searches

Ornella Juliana Piccinni <sup>1,2</sup>

Living Reviews in Relativity (2023)26:3  
<https://doi.org/10.1007/s41114-023-00044-3>

[2023]

REVIEW ARTICLE

## Searches for continuous-wave gravitational radiation

Keith Riles<sup>1</sup>

*clear signs of a mature  
but vibrant field*

## Searches for continuous gravitational waves from neutron stars: A twenty-year retrospective

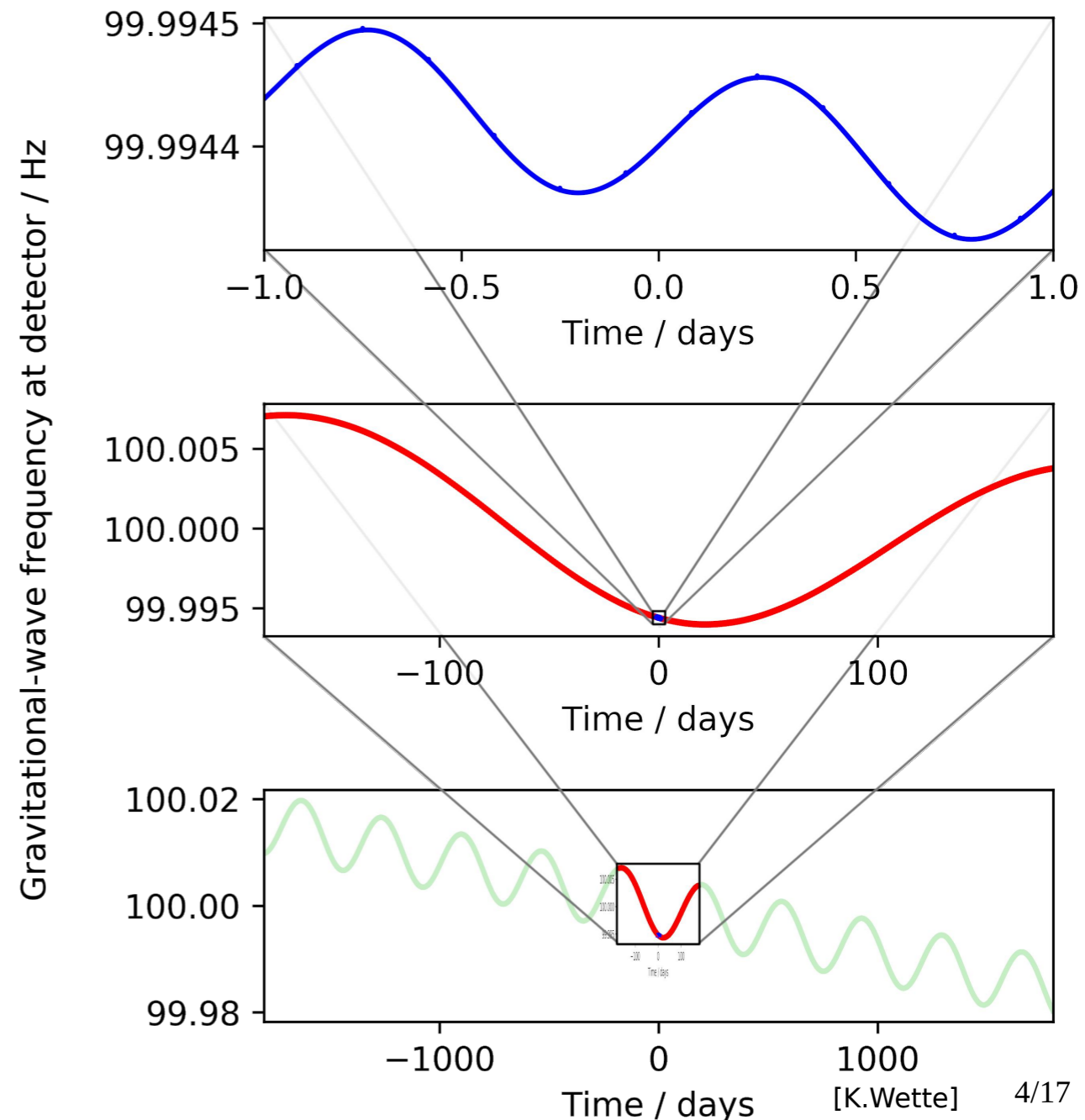
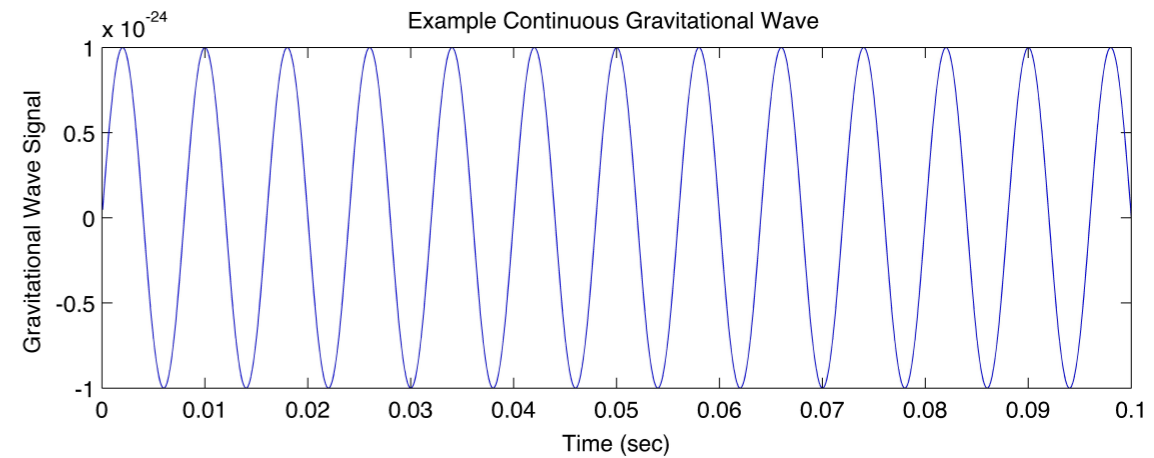
Karl Wette \*

[Astroparticle Physics 153 \(2023\) 102880](#)

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Australian Research Council Centre of Excellence for Gravitational Wave Discovery (OzGrav), Hawthorn, VIC, 3122, Australia

# CW signals: basic concepts

- “quasi-stationary” and “quasi-monochromatic”
- Slow frequency & amplitude modulation:
  - intrinsic pulsar spin-down (energy loss)
  - daily rotation of Earth
  - yearly orbit of Earth around Sun
  - optional: source binary orbit
- Much simpler than CBC waveforms, usually no need for simulations-informed waveform models.
- Long-duration matched filter sensitive to tiny offsets in template parameters.
- → searches (for unknown sources) very computationally expensive: extremely dense template banks, up to  $10^{17}$  in all-sky searches!





# CW signals: Doppler modulation and detector response

- real GW detectors on Earth: Doppler modulation from daily&yearly motion
- timing relation between wavefront arrivals in detector frame and in SSB:

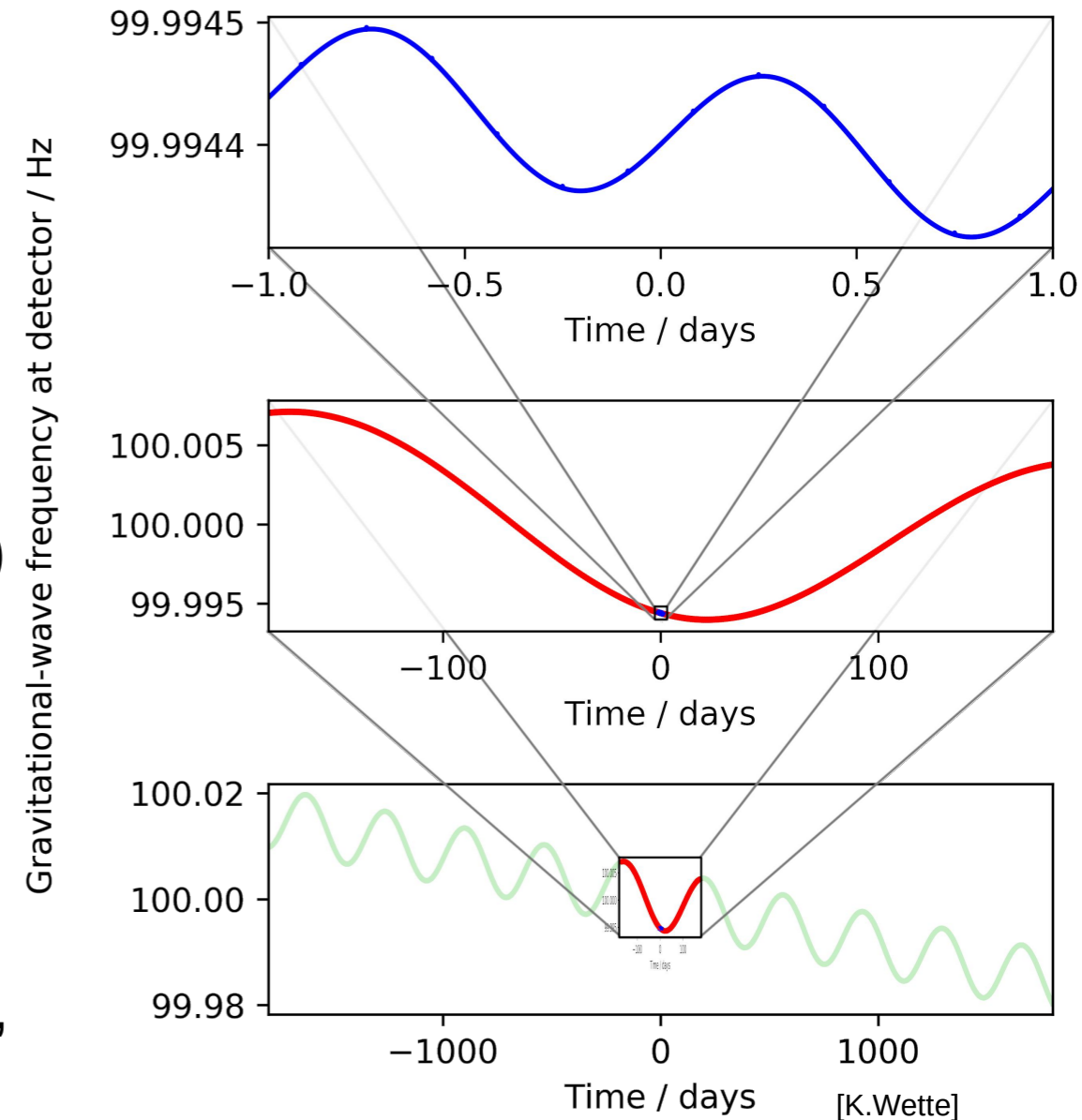
$$\tau(t; \mathbf{n}, \mathbf{b}) = t + \frac{\mathbf{r}(t) \cdot \mathbf{n}}{c}$$

- modulated signal waveform at detector:

$$h(t; \mathcal{A}, \boldsymbol{\lambda}) = F_+(t; \mathbf{n}, \psi) A_+ \cos[\phi_0 + \phi(t; \boldsymbol{\lambda})] \\ + F_\times(t; \mathbf{n}, \psi) A_\times \sin[\phi_0 + \phi(t; \boldsymbol{\lambda})]$$

(including detector response / antenna pattern)

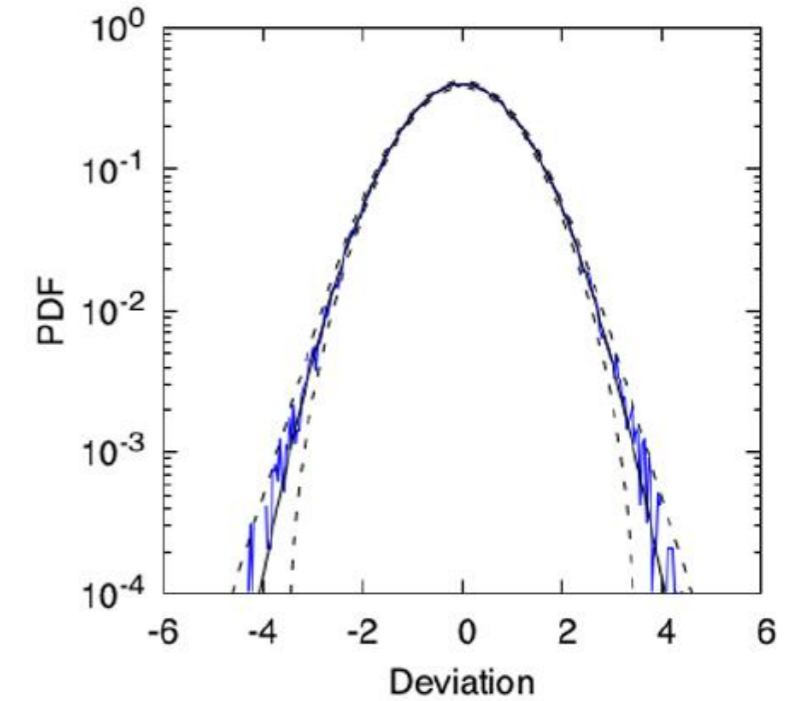
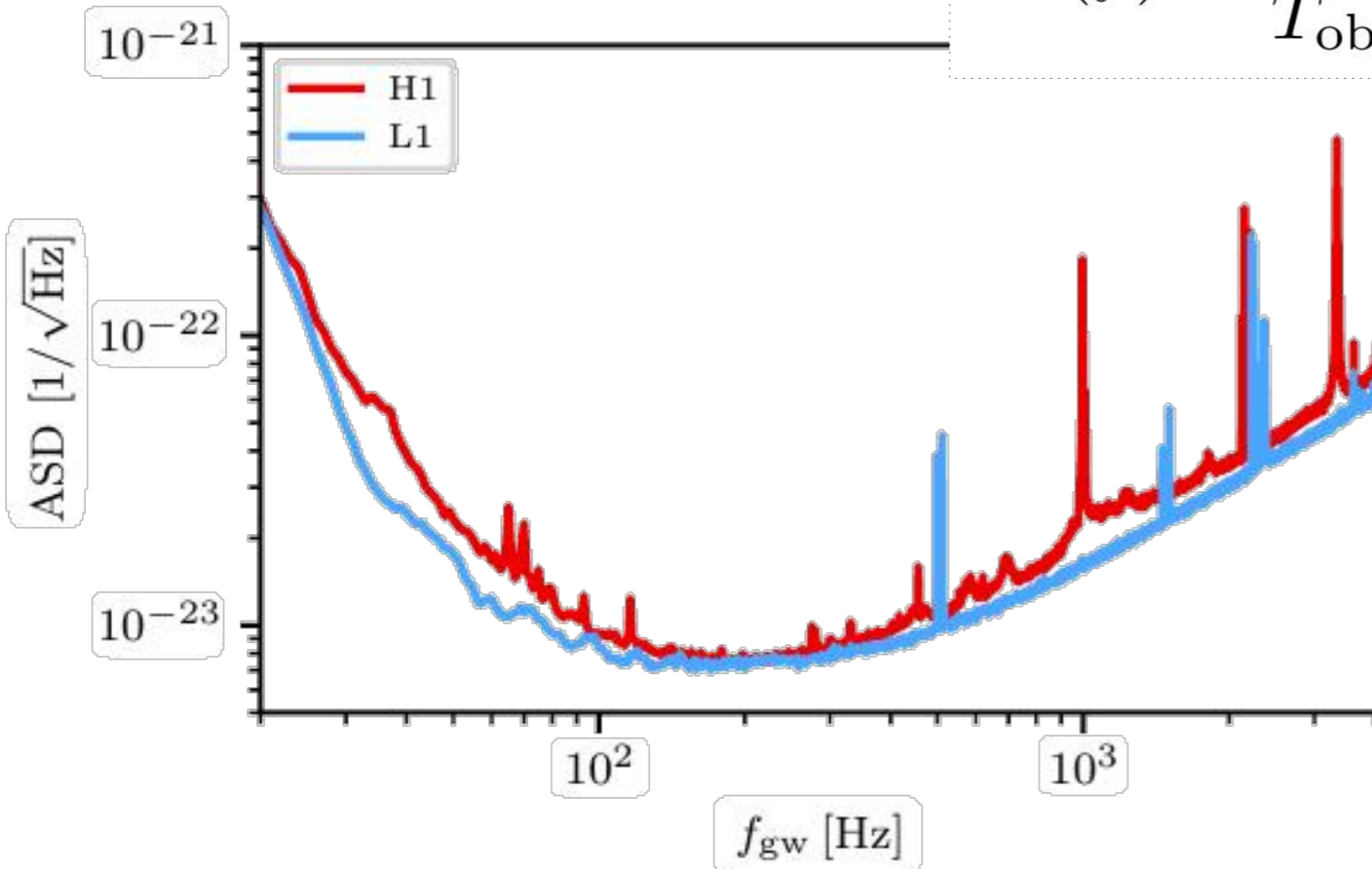
- frequency evolution parameters (“Doppler parameters”,  $\lambda$ ):  
intrinsic spindown terms,  
sky position (alpha,delta)
- in data analysis also, also called “barycentring”  
→ a main cost factor



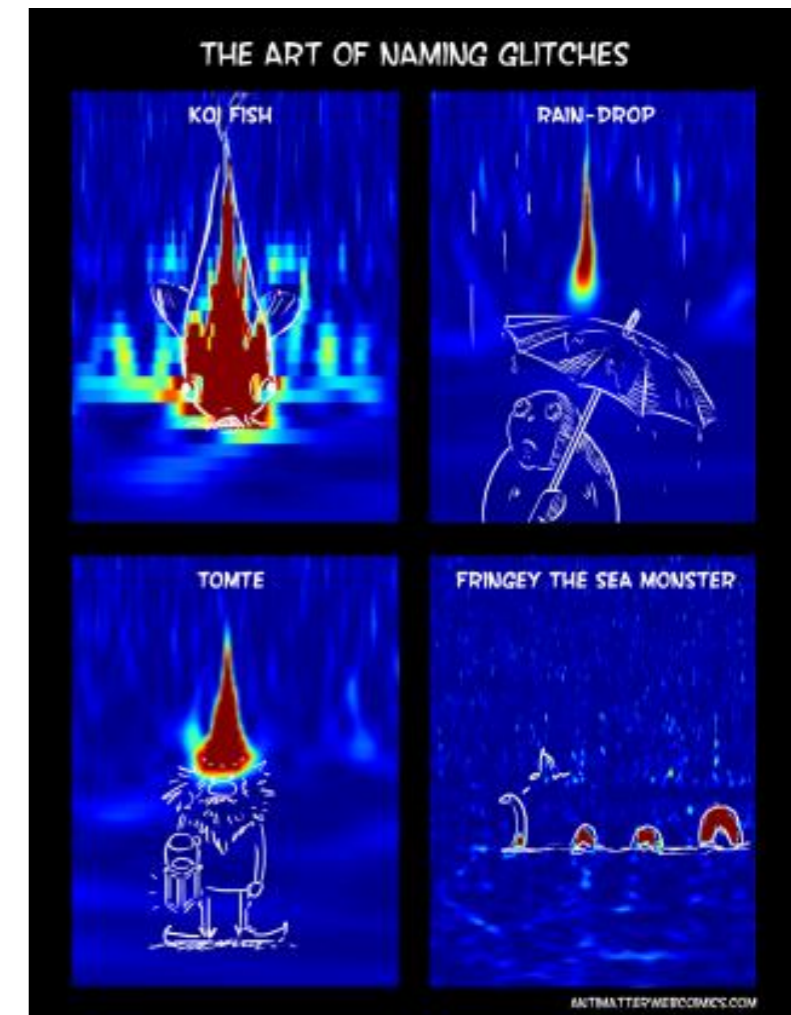
# detector noise

- GW detector noise is  $\approx$  **Gaussian** (especially when averaging over long durations).
- Fully described by Power Spectral Density (PSD).
- Frequency-dependent PSD (“coloured noise”):

$$S_n(f) \approx \frac{2}{T_{\text{obs}}} E [|\tilde{n}(f)|^2]$$



- Real noise **not** perfectly Gaussian, contains artifacts like
- *glitches* (short duration, complex shapes)
  - *lines* (fixed frequency, can be persistent, main CW headache)



# detector noise & CW data analysis

- Quasimonochromatic signals → usually work in the Fourier domain
- Can extract “narrowband” data sets, noise PSD locally almost constant

$$\langle \mathbf{x} | \mathbf{y} \rangle \approx 2 \sum_X^{N_{\text{Det}}} S_X^{-1}(f_s) \int_0^T x^X(t) y^X(t) dt$$

→ timeseries inner product  
→ matched filter

- Usually split data into Short Fourier Transforms (SFTs) ( $T_{\text{SFT}}=1800\text{s}$  or similar).  
→ only assume PSD is constant over each SFT:

$$\langle \mathbf{x} | \mathbf{y} \rangle \approx 2 \sum_{X=1}^{N_{\text{det}}} \sum_{\alpha=1}^{N_{\text{SFT}}^X} \frac{1}{S_{\alpha}^X} \int_0^{T_{\text{SFT}}} x_{\alpha}^X(t') y_{\alpha}^X(t') dt' \quad (\text{Virgo groups use different, but conceptually similar formats})$$

- PSD estimates from per-SFT periodograms, time-averaged:

$$\hat{S}^X(f') \equiv \frac{1}{N_{\text{SFT}}^X} \sum_{\alpha=1}^{N_{\text{SFT}}^X} \frac{2 |\tilde{x}_{\alpha}^X(f')|^2}{T_{\text{SFT}}}$$



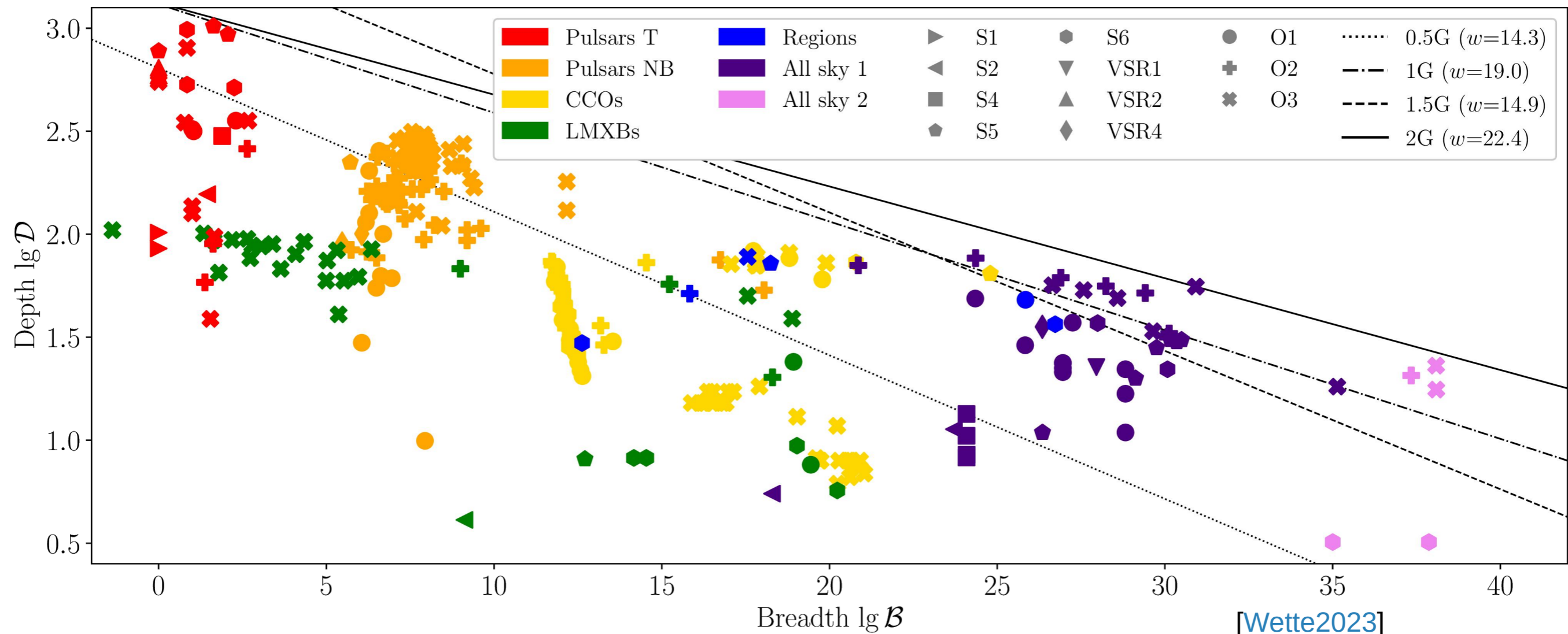
# CWs: the key points

- Quasi-monochromatic: simple templates
- Incredibly weak.
- Long-duration:
  - gain SNR by integrating longer
  - data very close to Gaussian (except near narrow disturbances)
  - precise frequency resolution from long-term phase coherence
  - precise sky localisation, even with a single detector, because Earth moves during observation
  - computational cost for *unknown* targets grows steeply with observing time (or at least with *coherence time* – more later).
    - *Not* mainly from cost of a single long matched filter ( $\sim T$ ).
    - *But* because *template banks* become so dense.
    - logical flip-side of the great resolution

# CW searches

Categorisation by amount of prior information:

- targeted searches
- narrowband searches
- directed searches
- spotlight searches
- allsky searches
- dark matter: “no sky”



# targeted searches

- Pulsar ephemerides (radio, X-ray, gamma-ray)
  - cheap and very sensitive **fully-coherent analysis**:
- Taylor signal model, GWs coupled tightly to rotation frequency, no phase jumps
- Crucial milestone per target: **spindown upper limit** ↔ all energy loss into GWs:

$$h_0 \leq h_{\text{sd}} = \frac{1}{d} \sqrt{\frac{5G I_{zz}}{2c^3} \frac{|\dot{\nu}|}{\nu}}$$

- no GW detection → **observational upper limits** on GW strain:
  - if source emitting at  $h_0$  would have detected a louder outlier (with e.g. 90% confidence)
- Crab and Vela pulsars: spindown limit first beaten with initial LIGO/Virgo in 2000s.

THE ASTROPHYSICAL JOURNAL, 683: L45–L49, 2008 August 10  
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BEATING THE SPIN-DOWN LIMIT ON GRAVITATIONAL WAVE EMISSION FROM THE CRAB PULSAR

THE ASTROPHYSICAL JOURNAL, 737:93 (16pp), 2011 August 20  
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doi:[10.1088/0004-637X/737/2/93](https://doi.org/10.1088/0004-637X/737/2/93)

BEATING THE SPIN-DOWN LIMIT ON GRAVITATIONAL WAVE EMISSION FROM THE VELA PULSAR

- **Narrowband** approach: allow EM–GW mismatch  $\lesssim 1$  Hz,
  - still beat limit for 7 pulsars in O3 [Abbott+ [ApJ922:133](#)]

- As of O3: beaten for 23 pulsars [Abbott+ [ApJ935:1](#)]

# directed & all-sky searches

- Large parameter space (frequency, spindowns, possibly sky) at affordable cost.
- Simple signal model, dimensionality not too high; but parameter space is curved and highly structured.
- approximate metric as time-average of phase model derivatives:

$$g_{ij} \sim \langle \partial_i \phi \partial_j \phi \rangle - \langle \partial_i \phi \rangle \langle \partial_j \phi \rangle \longrightarrow g_{\theta\theta} \propto f^2 T_{\text{obs}}^2 (V/c)^2, \quad g_{ff} \propto T_{\text{obs}}^2, \quad g_{\dot{f}\dot{f}} \propto T_{\text{obs}}^4$$

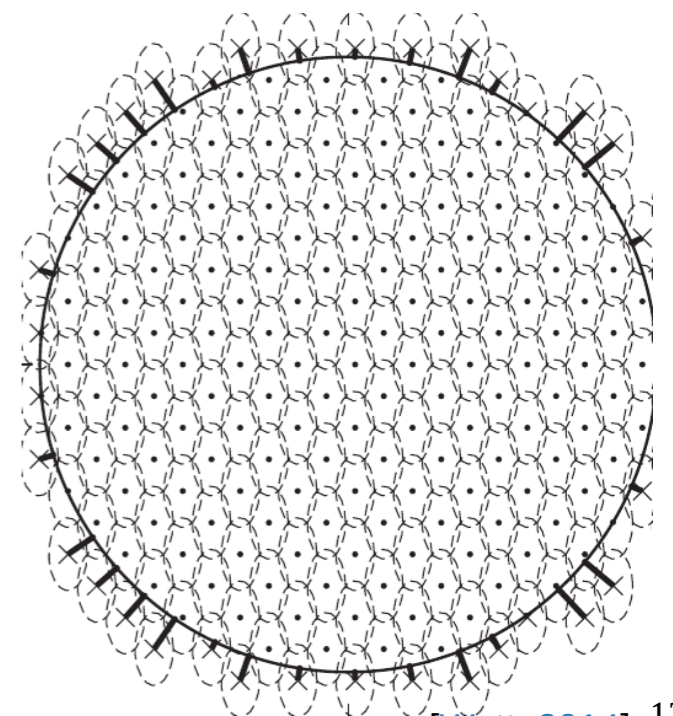
where  $V/c \sim 10^{-4}$  is the max Doppler shift from Earth's motion [Prix2007]

- For a 4D parameter space  $d^4 \lambda = d\Omega \times df \times d\dot{f}$  → number of templates:

$$dN_p \propto \sqrt{|\det g_{ij}|} d^4 \lambda \propto T_{\text{obs}}^5 f^2 d^4 \lambda \quad (\text{or even steeper!})$$

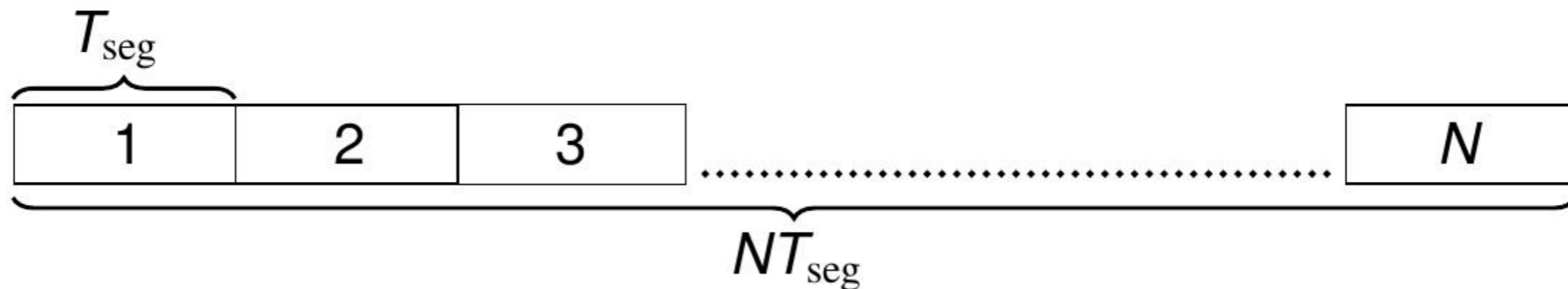
- Computational cost  $\propto T_{\text{obs}}^6 f^2 d^4 \lambda$  (per-template MF: cost  $\propto T_{\text{obs}}$ )

- Intuitive reason for steep scaling of  $N_p$ :  
growing  $T_{\text{obs}}$  → small offsets give big dephasing  
→ shrinking “mismatch ellipses” covered by each template
- Larger template banks → higher *trials factor*  
→ less significance for the same signal!



# semi-coherent searches

- Broad searches with  $T_{\text{obs}} > \text{months}$  → fully-coherent searches a bad choice
- Better sensitivity at fixed cost [[Brady&Creighton1998](#)]:



- ① split data  $\mathbf{x}$  into  $N$  shorter segments  $\mathbf{x}_k$
- ② compute coherent  $\tilde{\mathcal{F}}_k$  in each segment
- ③ incoherent combination, e.g.  $\hat{\mathcal{F}}(\mathbf{x}, \lambda) \equiv \sum_{k=1}^N \tilde{\mathcal{F}}_k(\mathbf{x}_k, \lambda)$

- Template density only scales with  $T_{\text{seg}}$  instead of  $T_{\text{obs}}$ .
- No longer require phase-coherence across whole  $T_{\text{obs}}$ :
  - overall sensitivity reduced
  - more susceptible to spurious instrumental artifacts
  - more robust to astrophysical variations in the source (e.g. NS glitches)
- So much computational efficiency gain → better search depth at fixed budget!
- Spurious candidates can be taken out with *hierarchical follow-ups* [e.g. [Tenorio+2021](#)].

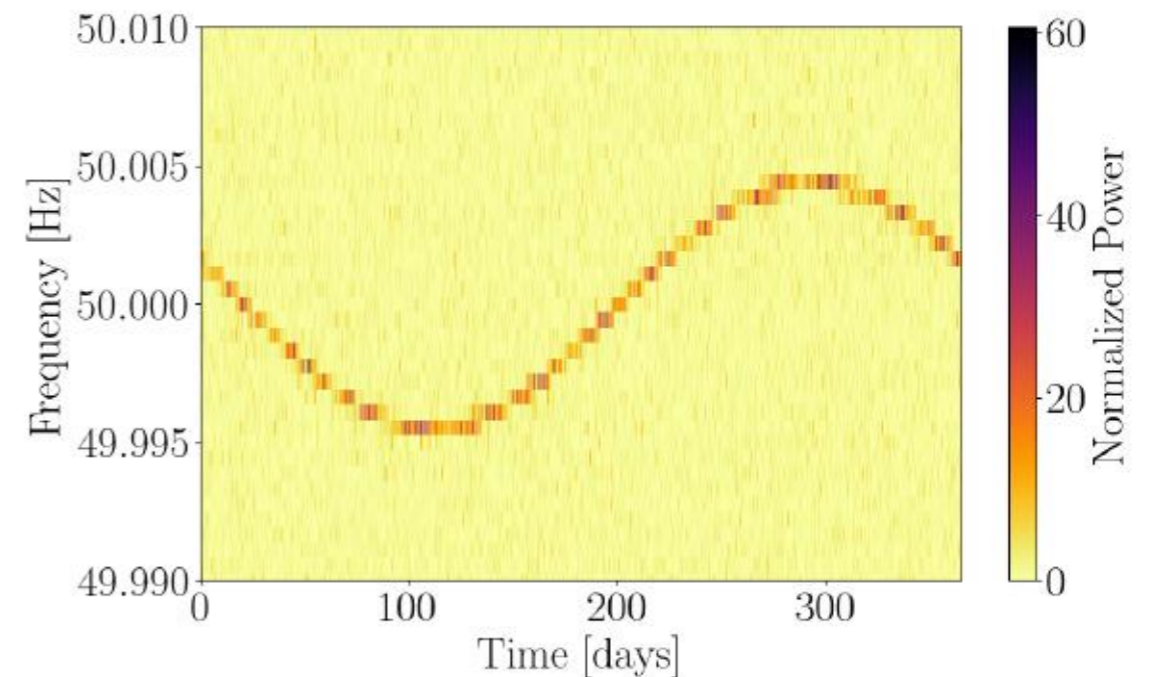
# semi-coherent searches

- $T_{\text{seg}}$  from single SFTs (e.g. 1800s for most “Hough” type searches) up to several days (for the most expensive Einstein@Home distributed computing searches)

- Instead of simple semi-coherent sum  $\hat{F}(\mathbf{x}, \lambda) \equiv \sum_{k=1}^N \tilde{F}_k(\mathbf{x}_k, \lambda)$

more sophisticated methods exist, e.g. using **refinement**:

- use “coarse grid” template banks  $\{\lambda_k\}$  in each segment with resolution given by  $T_{\text{seg}}$
- evaluate final detection statistic on a “fine grid”  $\{\lambda\}$  with resolution given by  $T_{\text{obs}}$
- Get that final  $F(\mathbf{x}, \lambda)$  from summing up  $F_k(\mathbf{x}_k, \lambda_k)$  along the  $\lambda$  time-frequency track
- Optimal fine-grid construction and coarse/fine computational cost balancing is tricky and requires detailed understanding of parameter space structure (correlations/degeneracies between parameters).

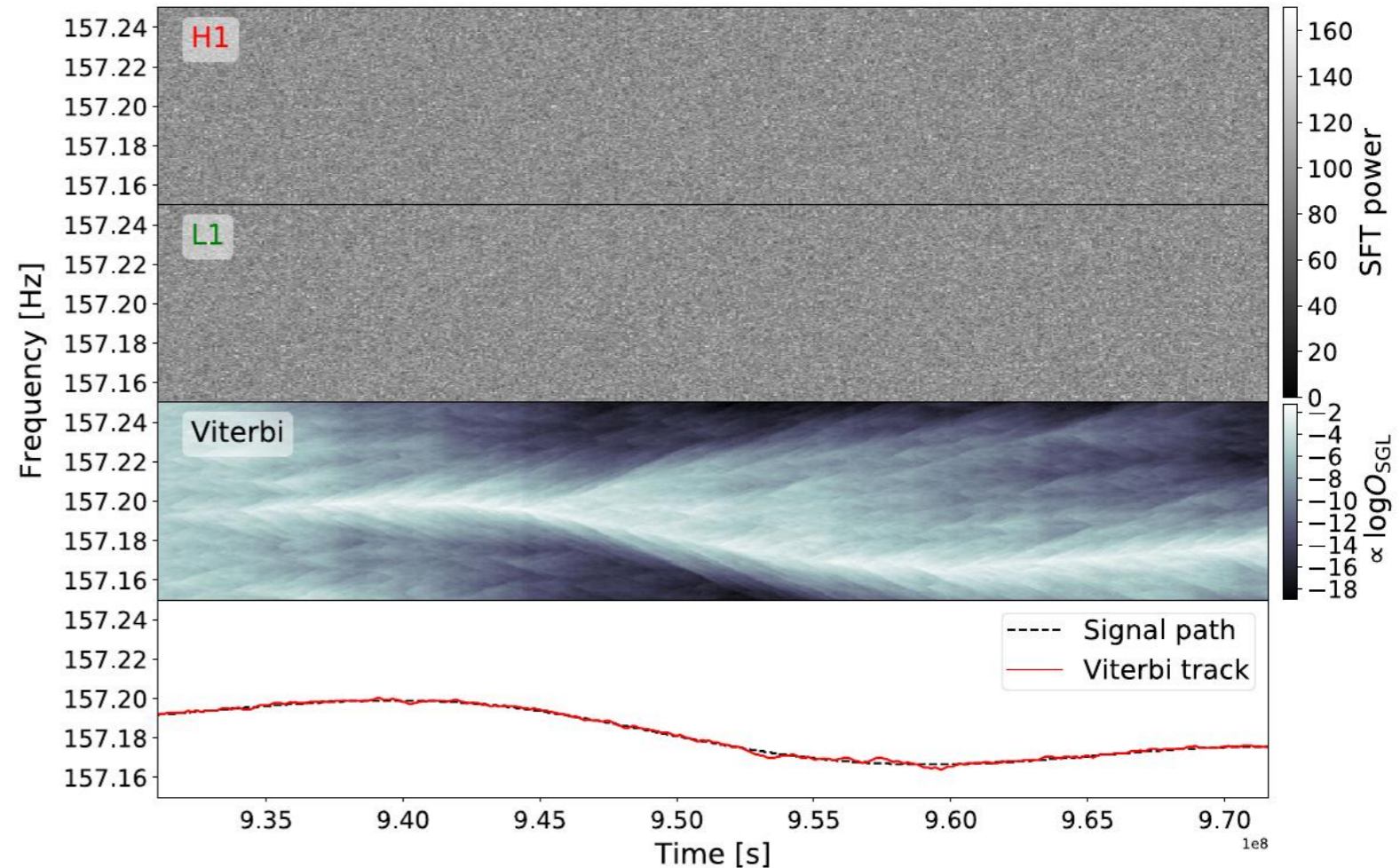


# candidate post-processing

- Wide-parameter space searches (directed, all-sky) produce many outliers.
- Typical steps (in variable order):
  - vetos: use simple characteristics of noise or expected signals to “kill” candidates en masse
  - clustering: reduce number of candidates by identifying small volumes in parameter space with multiple outliers that could come from the same physical source (instrumental disturbance or real CW signal)
  - follow-up: run a new search around interesting candidates, with different methods or settings: switching to matched filter if not used in first stage, increasing the coherence times, MCMCs, etc
  - upper limits: if no detection 😞 : software injections of simulated signals to estimate the  $h_0$  at which we’d detect 95% of signals (averaged over other parameters)
    - can then be astrophysically interpreted as max allowed ellipticity for a NS at a certain distance
    - or equivalently exclusion distance for NSs at given max ellipticity
    - or e.g. saturation amplitude under r-mode model

# Viterbi methods

- Consider CW signal as a “hidden Markov model” and the GW model as the observable derived from it.
- points along a time-frequency track are the “states” of that model
- “Viterbi algorithm” is an efficient way to find the best track across [t,f] data range.
- → extremely cheap CW search



- robust against non-ideal signal evolution, e.g. NS glitches, timing noise, spin wandering due to choppy accretion, ...
- [Suvorova+2016](#), [Suvorova+2017](#), [Sun+2017](#), [Sun+2019](#), [Bayley+2019](#)
- Used in various directed and all-sky searches.



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