Routing in Cost-shared Networks: Equilibria and Dynamics (Part 2)

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we saw earlier

exponential gap between **best** and **worst** equilibria

which of these equilibria is achievable?

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OPEN: Find **any** equilibrium in polynomial time.

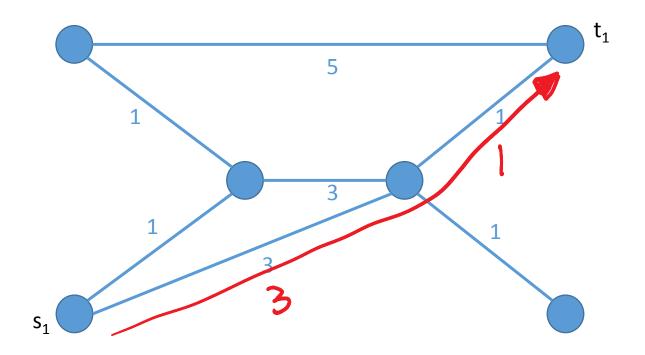
changes in potential can be exponentially small

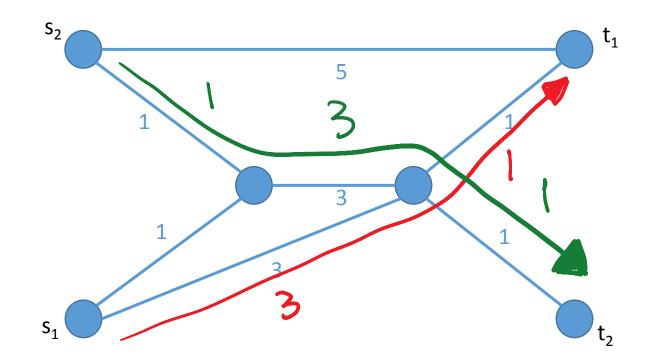
what if agents can join and leave the network?

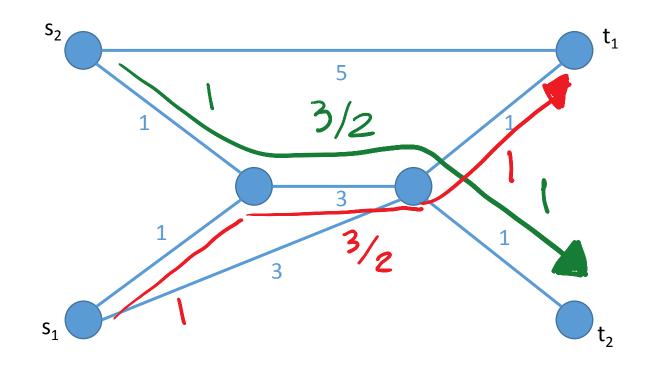
simplest case

phase 1: agents join the network in sequence, choosing their minimum cost path on arrival

phase 2: agents move to cheaper path from their existing path in arbitrary order until equilibrium is reached







only need to show this for phase 1

potential argument works for phase 2

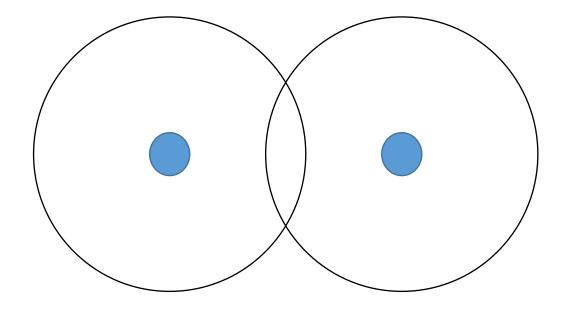
- A dual fitting argument
- For any vertex **u**, let
 - **b**_u = <u>exclusive cost</u> of **u** on arrival
 - **s**_u = <u>shared cost</u> of **u** on arrival
- A vertex **u** will have a ball centered at it if
 - s_u ≤ 2 b_u log n

why is this sufficient?

clearly, $\Sigma_u b_u$ is the overall cost also, $b_u \le s_u$ and $\Sigma_u b_u \ge \Sigma_u s_u / \log n$

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- If b_u in $(\delta^k, \delta^{k+1}]$ and s_u in $(\gamma^j, \gamma^{j+1}]$, then add a ball of radius $\delta^k/8$ centered at u in dual (j, k)

when are the balls non-intersecting?



Lemma: If $\delta = 2$ and $\gamma = 1 + 1/8 \log n$, then the balls in a group are non-intersecting.

OPEN: What is the quality of the equilibrium reached if arrivals and improving moves are interleaved?

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theorem: if agent departures is allowed, then poly(n) [Chawla, Naor, P., Singh, Umboh]

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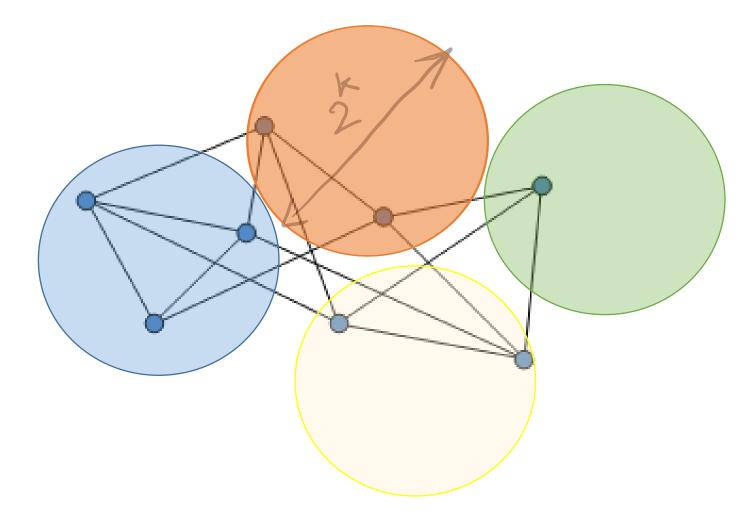
what can a central controller do?

if the controller suggests (improving) moves to attain equilibrium between arrival/departure phases

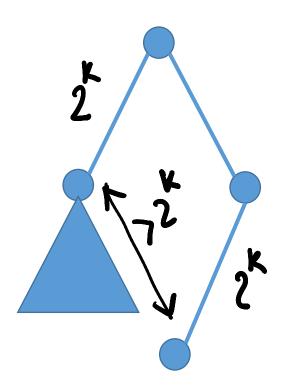
theorem: equilibrium within log n of optimal

[Chawla, Naor, P., Singh, Umboh]

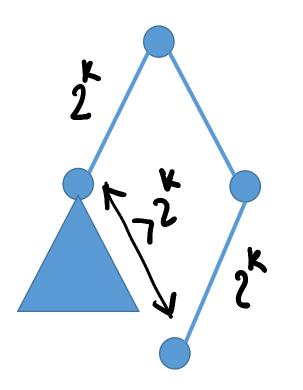
partition graph into subgraphs of diameter 2^k , for $1 \le k \le \log n$ (embed into a distribution of **HST**s)

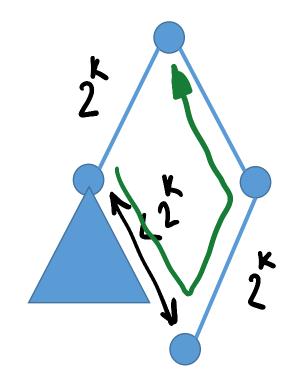


hope: vertices with edges of same length are wellseparated

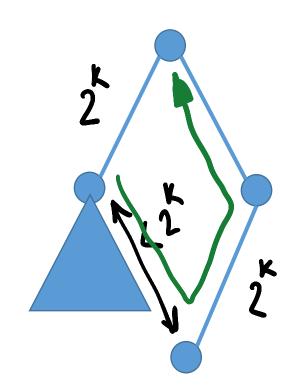


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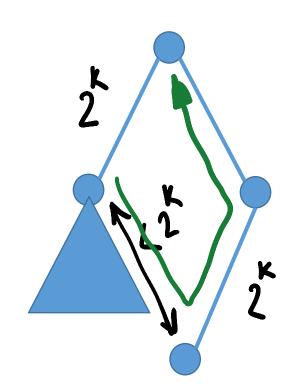




improving move removes an overcharge

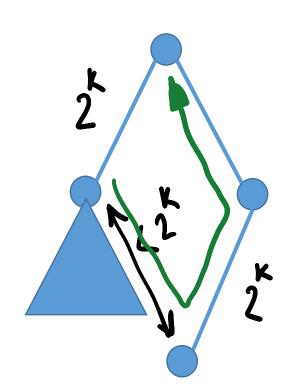


improving move removes an overcharge but can create a different one



improving move removes an overcharge but can create a different one

repeat



improving move removes an overcharge but can create a different one

repeat

potential argument shows sequence is finite eventually, there is no overcharging how do we extend to multiple arrivals/departures?

now, overcharging on multiple subgraphs

(1) overcharging only done by leaves of the routing tree except possibly one subgraph charged by 2 nonleaves

(2) if there is overcharging, then there is an improving move that maintains invariant (1)

(3) potential decreases over time

(4) eventually, there is no overcharging

summary

open: can we find **any** equilibrium in polynomial time?

if agents join/leave/move **arbitrarily**, inefficiency can be **linear** but controlling the moves yields **log** inefficiency

thank you

questions?