

- So gauging reduces this to a theory with target $\mathbb{P}^1 \subset \mathbb{P}^{3|4}$. This is (projective) twistor space!
- Can work with homogeneous coordinates: $Z^I(\sigma) = (\lambda^I, \mu^I, \gamma^I)$

fermionic coordinate
 Weyl spinors

- These are related to chiral Minkowski super-space $\mathbb{M}$ with coordinates (x, θ) by the incidence relations: $\begin{cases} \lambda^A = i x^{AA'} \mu_{A'} \\ \gamma^a = \sigma^a_{AA'} \lambda^A \mu^{A'} \end{cases}$

- These are algebraic relations describing a linear embedding $\mathbb{P}^1 \hookrightarrow \mathbb{P}^3$, with (x, θ) the parameters of this embedding
- So $(x, \theta) \in M \leftrightarrow X \in \mathbb{P}^1 \subset \mathbb{P}^3$. This is the basic twistor correspondence.

Gravitational Vertex Operators:

- We are interested in gravitational degrees of freedom, so we want vertex operators corresponding to deformations of the complex and Hermitian structure of $\mathbb{P}^1$
- In $\mathcal{Q}$ -cohomology, this is captured by $F \in H^0(\mathbb{P}^1, T \otimes T^* \mathbb{P}^1)$. On $\mathbb{P}^1$, this can be represented by a pair $(f^I, g_I) \in \mathcal{O}(1, -1)$, which obey $\partial f^I = 0 = \bar{\partial} g_I$.
- ensure reps descend to $\mathbb{P}^1$

- Corresponding vertex operators are thus:

$$V_f = \int_{\mathbb{P}^1} f^I \bar{z}^I, \quad V_g = \int_{\mathbb{P}^1} g_I \bar{z}^I$$

$\nwarrow$ complex structure $\swarrow$ Hermitian structure

- Correlators in the vertexes CFT are then calculated by Wick contracting all available ψ 's with $\bar{\psi}$'s and then integrating over the zero modes of

the remaining Z_8 . When $Z_8 \cong \mathbb{P}^1$, the Wick contraction is performed as

where $\bar{z} \in \mathbb{P}^1$ is arbitrarily chosen, reflecting the ambiguity of indexing

a) on terms of weight d .

So we have $\sum_{d=0}^{\infty} \int d\mu_d \langle V_1 \dots V_n V_{g_d} \rangle$, where: $\mu_d = \mu_{gn}(PT, d)$

$d\mu_j$ is the measure
at tree level.

• Claim (Berkovits & Witten): this corresponds to $N=4$ conformal supersymmetry.

- In a sense, this is to be expected: twistors are the spinors of the superconformal group, and there is no structure in the twistor-string theory which breaks conformal invariance
- Furthermore, one can see that operators corresponding to space-time translations are not diagonalizable $\Leftrightarrow$ violation of unitarity.

Conformal gravity.

• Action: $S_G[g] = \frac{1}{2} \int_M \sqrt{g} \text{Ric}$ $\swarrow$ Weyl tensor

Field Equations: $R_{ab} = 2(\nabla_a \nabla_b + \Phi_{ab}) - \frac{1}{2} R g_{ab}$

Both tensor
true free
Price
ASD Weyl
SD Weyl

Clearly, these are 4th order equations, which is the source of all the things we don't like about conformal gravity (eg, lack of unitarity)

However, we have the following fact:

Fact/Theorem (Maldacena/Anderson): $S^{\text{CG}}[ds_g] \propto \Lambda S^{\text{EH}}[ds_g]$

cosmological constant of ds_g
Einstein-Hilbert action

This means that we should be able to compute the tree-level S-matrix of Einstein gravity by using Einstein scattering states in conformal gravity in a de Sitter background!
Consequences: as $\Lambda \rightarrow 0$: - The $O(\Lambda^0)$ part of such a CG amplitude must vanish
- The $O(\Lambda)$ part will correspond to the $\Lambda=0$ Einstein amplitude!

So how do we implement this in twistor-string theory?
Need to introduce a structure which breaks conformal invariance, and then use it to get Einstein vertex operators.

The "infinity twist" breaks conformal invariance by singling out a line $I \subset \mathbb{CP}^1$ which corresponds to infinity in conformally compactified M .

• Infinity twist: $I_{IS} = \begin{pmatrix} 1\epsilon_{AB} & 0 \\ 0 & \epsilon^{AB} \end{pmatrix}$, $I_{IS} = \begin{pmatrix} \epsilon^{AB} & 0 \\ 0 & 1\epsilon_{AB} \end{pmatrix}$

$I_{IS} I_{JK} = 1\delta_{IK}$

• Then our vertex operators can be modified as:

$$V_L \rightarrow V_L = \int_{-Z}^Z I_{IS} g_L, \quad h \in H^0(\mathbb{P}^1, \mathcal{O}(2))$$

$$V_R \rightarrow V_R = \int_{-Z}^Z I_{IS} \tilde{g}_R, \quad \tilde{h} \in H^0(\mathbb{P}^1, \mathcal{O}(-2))$$

• Via the Parseval transform, it's easy to see that these encode the ± 2 helicity multiplets of $N=4$ supergravity.

• Now, the flat space n-point MHV amplitude should correspond to:

$$\mathcal{M}_n^0(l_{1,n}) = \lim_{\Lambda \rightarrow 0} \frac{1}{\Lambda} \int d^4x_1 \langle V_{h_1} \dots V_{h_{n-2}} V_{h_n} \rangle$$

• Let us check that the $\mathcal{O}(10)$ part of the correlator vanishes.
 • After integrating out the moduli and using standard momentum eigenstates, it's not too hard to see that $I_{IS} \partial_{ij} h_i \langle V_{i2} h_j \rangle = \begin{pmatrix} \langle i1 \rangle \langle j2 \rangle \\ \langle i2 \rangle \langle j1 \rangle \end{pmatrix}$

• So a single Y_i will contribute $\sum_{i \neq j} \begin{pmatrix} \langle i1 \rangle \langle j2 \rangle \\ \langle i2 \rangle \langle j1 \rangle \end{pmatrix} \equiv \phi_i^j$, and if all contractions (i.e., loops, disconnected) then the $\mathcal{O}(10)$ contribution should be: $\prod_{i=1}^{n-2} \phi_i^j$

• But this doesn't generically vanish!!

• It turns out that if we impose a maximally connected formalism on the Feynman graphs of the worldsheet CFT, we seem to get the correct answer.

• For instance, if we do the same computation in this formalism, we find $\det \tilde{\Phi}_{n+1}$, where $\tilde{\Phi}$ is a matrix with entries:

$$\tilde{\Phi}_{ij} = \begin{cases} [i,j] & \text{if } i \neq j \\ -\sum_{k \neq i} [i,k] [k,j] & \text{if } i = j \end{cases}$$

and $\tilde{\Phi}_{n+1}$ is $\tilde{\Phi}$ with the $(n+1)^{\text{st}}$ row and column crossed out.

• This follows from the Matrix-Tree theorem in graph theory.

• But $\sum_{j=1}^n \tilde{\Phi}_{ij} \lambda_j^i \lambda_j^i = 0$ by momentum conservation, so $\tilde{\Phi}$ has co-rank 3.

• Then $\det \tilde{\Phi}_{n+1} = 0$, as required for conformal gravity!

• Things to do: - Try to get the whole tree-level S-matrix from this approach (i.e., derive the Cachazo-Strominger formula)

- Understand why we have to impose these rules on the string theory.

- Can conformal gravity methods be extended to loops?